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<td>2</td>
<td>February 2016</td>
<td>Conversion to asciidoc, removal of sysmoBTS specific parts.</td>
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1 Foreword

Digital cellular networks based on the GSM specification were designed in the late 1980ies and first deployed in the early 1990ies in Europe. Over the last 25 years, hundreds of networks were established globally and billions of subscribers have joined the associated networks.

The technological foundation of GSM was based on multi-vendor interoperable standards, first created by government bodies within CEPT, then handed over to ETSI, and now in the hands of 3GPP. Nevertheless, for the first 17 years of GSM technology, the associated protocol stacks and network elements have only existed in proprietary black-box implementations and not as Free Software.

In 2008 Dieter Spaar and I started to experiment with inexpensive end-of-life surplus Siemens GSM BTSs. We learned about the A-bis protocol specifications, reviewed protocol traces and started to implement the BSC-side of the A-bis protocol as something originally called bs11-abis. All of this was just for fun, in order to learn more and to boldly go where no Free Software developer has gone before. The goal was to learn and to bring Free Software into a domain that despite its ubiquity, had not yet seen any Free / Open Source software implementations.

bs11-abis quickly turned into bsc-hack, then OpenBSC and its OsmoNITB variant. A minimal implementation of all the required functionality of an entire GSM network, exposing A-bis towards the BTS. The project attracted more interested developers, and surprisingly quickly also commercial interest, contribution and adoption. This allowed adding support for more BTS models.

After having implemented the network-side GSM protocol stack in 2008 and 2009, in 2010 the same group of people set out to create a telephone-side implementation of the GSM protocol stack. This established the creation of the Osmocom umbrella project, under which OpenBSC and the OsmocomBB projects were hosted.

Meanwhile, more interesting telecom standards were discovered and implemented, including TETRA professional mobile radio, DECT cordless telephony, GMR satellite telephony, some SDR hardware, a SIM card protocol tracer and many others.

Increasing commercial interest particularly in the BSS and core network components has lead the way to 3G support in Osmocom, as well as the split of the minimal OsmoNITB implementation into separate and fully featured network components: OsmoBSC, OsmoMSC, OsmoHLR, OsmoMGW and OsmoSTP (among others), which allow seamless scaling from a simple "Network In The Box" to a distributed installation for serious load.

It has been a most exciting ride during the last eight-odd years. I would not have wanted to miss it under any circumstances.
— Harald Welte, Osmocom.org and OpenBSC founder, December 2017.

1.1 Acknowledgements

My deep thanks to everyone who has contributed to Osmocom. The list of contributors is too long to mention here, but I’d like to call out the following key individuals and organizations, in no particular order:

• Dieter Spaar for being the most amazing reverse engineer I’ve met in my career
• Holger Freyther for his many code contributions and for shouldering a lot of the maintenance work, setting up Jenkins - and being crazy enough to co-start sysmocom as a company with me :)
• Andreas Eversberg for taking care of Layer2 and Layer3 of OsmocomBB, and for his work on OsmoBTS and OsmoPCU
• Sylvain Munaut for always tackling the hardest problems, particularly when it comes closer to the physical layer
• Chaos Computer Club for providing us a chance to run real-world deployments with tens of thousands of subscribers every year
• Bernd Schneider of Netzing AG for funding early ip.access nanoBTS support
• On-Waves ehf for being one of the early adopters of OpenBSC and funding a never ending list of features, fixes and general improvement of pretty much all of our GSM network element implementations
• sysmocom, for hosting and funding a lot of Osmocom development, the annual Osmocom Developer Conference and releasing this manual.
• Jan Luebbe, Stefan Schmidt, Daniel Willmann, Pablo Neira, Nico Golde, Kevin Redon, Ingo Albrecht, Alexander Huemer, Alexander Chemeris, Max Suraev, Tobias Engel, Jacob Erlbeck, Ivan Kluchnikov

May the source be with you!
— Harald Welte, Osmocom.org and OpenBSC founder, January 2016.

1.2 Endorsements
This version of the manual is endorsed by Harald Welte as the official version of the manual.
While the GFDL license (see Appendix C) permits anyone to create and distribute modified versions of this manual, such modified versions must remove the above endorsement.

2 Preface
First of all, we appreciate your interest in Osmocom software.
Osmocom is a Free and Open Source Software (FOSS) community that develops and maintains a variety of software (and partially also hardware) projects related to mobile communications.
Founded by people with decades of experience in community-driven FOSS projects like the Linux kernel, this community is built on a strong belief in FOSS methodology, open standards and vendor neutrality.

2.1 FOSS lives by contribution!
If you are new to FOSS, please try to understand that this development model is not primarily about “free of cost to the GSM network operator”, but it is about a collaborative, open development model. It is about sharing ideas and code, but also about sharing the effort of software development and maintenance.
If your organization is benefitting from using Osmocom software, please consider ways how you can contribute back to that community. Such contributions can be many-fold, for example

• sharing your experience about using the software on the public mailing lists, helping to establish best practises in using/operating it,
• providing qualified bug reports, work-arounds
• sharing any modifications to the software you may have made, whether bug fixes or new features, even experimental ones
• providing review of patches
• testing new versions of the related software, either in its current “master” branch or even more experimental feature branches
• sharing your part of the maintenance and/or development work, either by donating developer resources or by (partially) funding those people in the community who do.

We’re looking forward to receiving your contributions.
2.2 Osmocom and sysmocom

Some of the founders of the Osmocom project have established *sysmocom - systems for mobile communications GmbH* as a company to provide products and services related to Osmocom.

sysmocom and its staff have contributed by far the largest part of development and maintenance to the Osmocom mobile network infrastructure projects.

As part of this work, sysmocom has also created the manual you are reading.

At sysmocom, we draw a clear line between what is the Osmocom FOSS project, and what is sysmocom as a commercial entity. Under no circumstances does participation in the FOSS projects require any commercial relationship with sysmocom as a company.

2.3 Corrections

We have prepared this manual in the hope that it will guide you through the process of installing, configuring and debugging your deployment of cellular network infrastructure elements using Osmocom software. If you do find errors, typos and/or omissions, or have any suggestions on missing topics, please do take the extra time and let us know.

2.4 Legal disclaimers

2.4.1 Spectrum License

As GSM and UMTS operate in licensed spectrum, please always double-check that you have all required licenses and that you do not transmit on any ARFCN or UARFCN that is not explicitly allocated to you by the applicable regulatory authority in your country.

⚠️ Warning

Depending on your jurisdiction, operating a radio transmitter without a proper license may be considered a felony under criminal law!

2.4.2 Software License

The software developed by the Osmocom project and described in this manual is Free / Open Source Software (FOSS) and subject to so-called *copyleft* licensing.

Copyleft licensing is a legal instrument to ensure that this software and any modifications, extensions or derivative versions will always be publicly available to anyone, for any purpose, under the same terms as the original program as developed by Osmocom.

This means that you are free to use the software for whatever purpose, make copies and distribute them - just as long as you ensure to always provide/release the *complete and corresponding* source code.

Every Osmocom software includes a file called *COPYING* in its source code repository which explains the details of the license. The majority of programs is released under GNU Affero General Public License, Version 3 (AGPLv3).

If you have any questions about licensing, don’t hesitate to contact the Osmocom community. We’re more than happy to clarify if your intended use case is compliant with the software licenses.

2.4.3 Trademarks

All trademarks, service marks, trade names, trade dress, product names and logos appearing in this manual are the property of their respective owners. All rights not expressly granted herein are reserved.

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The software is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the License text included with the software for more details.

2.4.5 Documentation License

Please see Appendix C for further information.

3 Introduction

3.1 Required Skills

Please note that even while the capital expenses of running mobile networks has decreased significantly due to Osmocom software and associated hardware like sysmoBTS, GSM networks are still primarily operated by large GSM operators.

Neither the GSM specification nor the GSM equipment was ever designed for networks to be installed and configured by anyone but professional GSM engineers, specialized in their respective area like radio planning, radio access network, back-haul or core network.

If you do not share an existing background in GSM network architecture and GSM protocols, correctly installing, configuring and optimizing your GSM network will be tough, irrespective whether you use products with Osmocom software or those of traditional telecom suppliers.

GSM knowledge has many different fields, from radio planning through site installation to core network configuration/administration.

The detailed skills required will depend on the type of installation and/or deployment that you are planning, as well as its associated network architecture. A small laboratory deployment for research at a university is something else than a rural network for a given village with a handful of cells, which is again entirely different from an urban network in a dense city.

Some of the useful skills we recommend are:

• general understanding about RF propagation and path loss in order to estimate coverage of your cells and do RF network planning.
• general understanding about GSM network architecture, its network elements and key transactions on the Layer 3 protocol
• general understanding about voice telephony, particularly those of ISDN heritage (Q.931 call control)
• understanding of GNU/Linux system administration and working on the shell
• understanding of TCP/IP networks and network administration, including tcpdump, tshark, wireshark protocol analyzers.
• ability to work with text based configuration files and command-line based interfaces such as the VTY of the Osmocom network elements
3.2 Getting assistance

If you do have a support package / contract with sysmocom (or want to get one), please contact support@sysmocom.de with any issues you may have.

If you don’t have a support package / contract, you have the option of using the resources put together by the Osmocom community at http://projects.osmocom.org/, checking out the wiki and the mailing-list for community-based assistance. Please always remember, though: The community has no obligation to help you, and you should address your requests politely to them. The information (and software) provided at osmocom.org is put together by volunteers for free. Treat them like a friend whom you're asking for help, not like a supplier from whom you have bought a service.

4 Overview

This manual should help you getting started with OsmoNITB. It will cover aspects of configuring and running the OsmoNITB.

WARNING

osmo-nitb is obsolete since 2017. It is not actively maintained, and it lack several man-years of development effort that went into the so-called post-NITB stack consisting of separate OsmoBSC, OsmoMSC, OsmoMGW and OsmoHLR. You should not use this software except for archaeological purpose. You will be on your own. Do not contact the developers about any issues you may experience while running unsupported, obsolete software!

4.1 About OsmoNITB

OsmoNITB is one particular version of the OpenBSC software suite. Unlike classic, distributed, hierarchical GSM networks, OsmoNITB implements all parts of a GSM Network (BSC, MSC, VLR, HLR, AUC, SMSC) in the box, i.e. in one element.

The difference between classic GSM network architecture and the OsmoNITB based GSM network architecture is illustrated in Figure 1 and Figure 2.

![Diagram of Classic GSM network architecture](image)

Figure 1: Classic GSM network architecture (simplified)
4.2 Software Components

OsmoNITB contains a variety of different software components, which we’ll quickly describe in this section.

4.2.1 A-bis Implementation

OsmoNITB implements the ETSI/3GPP specified A-bis interface, including 3GPP TS 48.056 [3gpp-ts-48-056] (LAPD), 3GPP TS 48.058 [3gpp-ts-48-058] (RSL) and 3GPP TS 52.021 [3gpp-ts-52-021] (OML). In addition, it supports a variety of vendor-specific extensions and dialects in order to communicate with BTSs from Siemens, Nokia, Ericsson, ip.access and sysmocom. For more information, see Section 15 and Section 16.

4.2.2 BSC Implementation

The BSC implementation covers the classic functionality of a GSM Base Station Controller, i.e.

- configuring and bringing up BTSs with their TRXs and TSs
- implementing the A-bis interface / protocols for signalling and actual voice data (TRAU frames).
- processing measurement results from the mobile stations in dedicated mode, performing hand-over decision and execution.
- Terminating the 3GPP TS 24.008 [3gpp-ts-24-008] RR (Radio Resource) sub-layer from the MS.

For more information, see Section 13, Section 15 and Section 16.

4.2.3 HLR/AUC

A minimalistic implementation of the subscriber database (HLR) and subscriber secret key storage (AUC).

For more information, see Section 17.

4.2.4 SMSC

A minimal store-and-forward server for SMS, supporting both MO and MT SMS service, as well as multi-part messages. The built-in SMSC also supports an external SMSC interface. For more information, see Section 18.
4.2.5 MSC

The MSC component of OsmoNITB implements the mobility management (MM) functions of the TS 04.08, as well as the optional security related procedures for cryptographic authentication and encryption.

Furthermore, it can handle TS 04.08 Call Control (CC), either by use of an internal MNCC handler, or by use of an external MNCC agent. For more information see Section 19.

4.2.6 TRAU mapper / E1 sub-channel muxer

Unlike classic GSM networks, OsmoNITB does not perform any transcoding. Rather, a compatible codec is selected for both legs of a call, and codec frames are passed through transparently. In order to achieve this with E1 based BTS, OsmoNITB contains a E1 sub-channel de- and re-multiplexer as well as a TRAU mapper that can map uplink to downlink frames and vice versa.

4.2.7 RTP proxy

BTS models implementing A-bis over IP don’t use classic TRAU frames but typically transport the voice codec frames as RTP/UDP/IP protocol. OsmoNITB can either instruct the BTSs to send those voice streams directly to each other (BTS to BTS without any intermediary), or it can run an internal RTP proxy for passing frames from one BTS to another.

![Figure 3: RTP flow without RTP proxy mode (default)](image1)

![Figure 4: RTP flow with RTP proxy mode](image2)

5 Running OsmoNITB

The OsmoNITB executable (osmo-nitb) offers the following command-line arguments:
5.1 SYNOPSIS


5.2 OPTIONS

-h, --help
Print a short help message about the supported options

-V, --version
Print the compile-time version number of the program

-d, --debug DBGMASK,DBGLEVELS
Set the log subsystems and levels for logging to stderr. This has mostly been superseded by VTY-based logging configuration, see Section 8 for further information.

-D, --daemonize
Fork the process as a daemon into background.

-c, --config-file CONFIGFILE
Specify the file and path name of the configuration file to be used. If none is specified, use openbsc.cfg in the current working directory.

-s, --disable-color
Disable colors for logging to stderr. This has mostly been deprecated by VTY based logging configuration, see Section 8 for more information.

-T, --timestamp
Enable time-stamping of log messages to stderr. This has mostly been deprecated by VTY based logging configuration, see Section 8 for more information.

-e, --log-level LOGLEVEL
Set the global log level for logging to stderr. This has mostly been deprecated by VTY based logging configuration, see Section 8 for more information.

-l, --database DATABASE
Specify the file name of the SQLite3 database to use as HLR/AUC storage

-a, --authorize-everyone
Authorize every subscriber to the network. This corresponds to the auth-policy open VTY configuration option.

WARNING
This is dangerous as you may disrupt services to subscribers that are not part of your network! Don’t use unless you absolutely know what you’re doing!

-P, --rtp-proxy
Enable the RTP proxy code inside OsmoNITB. This will force all voice RTP data to pass through OsmoNITB, rather than going directly from BTS to MGW, or BTS to BTS.

-M, --mncc-sock-path
Enable the MNCC socket for an external MNCC handler. See Section 19 for further information.

-m, --mncc-sock
Same as option -M (deprecated).

-C, --no-dbcounter
Disable the regular periodic synchronization of statistics counters to the database.

-r, --rf-ctl RFCTL
Offer a Unix domain socket for RF control at the path/filename RFCTL in the file system.
5.3 Multiple instances

Running multiple instances of osmo-nitb is possible if all interfaces (VTY, OML) are separated using the appropriate configuration options. The IP based interfaces are binding to local host by default. In order to separate the processes, the user has to bind those services to specific but different IP addresses.

The VTY and the control interface can be bound to IP addresses from the loopback address range.

**Example: Binding VTY and control interface to a specific ip-address**

```
line vty
  bind 127.0.0.2
ctrl
  bind 127.0.0.2
```

The OML interface also needs to be separated by binding it to different IP addresses. Usually it is not possible to use addresses from the loopback address range here since the OML interface needs to be reachable by an external BTS. If only one ethernet interface is available, sub-devices with different IP addresses can be created.

**Example: Binding OML to a specific IP address**

```
e1_input
  ipa bind 10.9.1.101
```

**Note**
Depending on the application, it is necessary to have different ARFCN, MCC, MNC and network name settings. It might also be necessary to point to different database and config files using command line options (see option -l and -c).

**Note**
If an external MNCC handler is used, the user has to assign a different socket path to reach osmo-nitb instance using command line option -M. If option -M is left out, the internal MNCC handler is used and no further configuration is required.

6 Control interface

The actual protocol is described in Section 20, the variables common to all programs using it are described in Section 20.2. The variables shared with OsmoBSC are described in corresponding section of OsmoBSC documentation. Here we describe variables specific to OsmoNITB.

<table>
<thead>
<tr>
<th>Name</th>
<th>Access</th>
<th>Trap</th>
<th>Value</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>subscriber-modify-v1</td>
<td>WO</td>
<td>No</td>
<td>&quot;&lt;imsi&gt;,&lt;msisdn&gt;,&lt;alg&gt;,&lt;ki&gt;&quot;</td>
<td>See Section 6.1 for details.</td>
</tr>
<tr>
<td>subscriber-delete-v1</td>
<td>WO</td>
<td>No</td>
<td>&quot;&lt;imsi&gt;&quot;</td>
<td>See Section 6.2 for details.</td>
</tr>
<tr>
<td>subscriber-list-active-v1</td>
<td>RO</td>
<td>No</td>
<td></td>
<td>Return list of active subscribers.</td>
</tr>
</tbody>
</table>
6.1 subscriber-modify-v1

Modify (or add if missing) subscriber entry with the give IMSI, MSISDN, Ki and algorithm (valid values are "none", "xor" and "comp128v1"). The subscriber is automatically marked as authorized.

6.2 subscriber-delete-v1

Delete the subscriber with the given IMSI. Returns "Removed active subscriber" or "Removed" depending on the subscriber’s use status.

The following variables are only available over control interface of osmo-bsc_nat program.

<table>
<thead>
<tr>
<th>Name</th>
<th>Access</th>
<th>Trap</th>
<th>Value</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>net.0.bsc.N.*</td>
<td>RW</td>
<td>Yes</td>
<td>Arbitrary variable</td>
<td>Forward given command to BSC N control interface.</td>
</tr>
<tr>
<td>net.0.bsc_cfg.N.access-list-name</td>
<td>RW</td>
<td>No</td>
<td>&quot;&lt;name&gt;&quot;</td>
<td>Set/Get ACL for a given BSC N.</td>
</tr>
<tr>
<td>net.0.bsc_cfg.N.no-access-list-name</td>
<td>WO</td>
<td>No</td>
<td>Ignored</td>
<td>Remove ACL for a given BSC N.</td>
</tr>
<tr>
<td>net.0.add.allow.access-list.A</td>
<td>WO</td>
<td>No</td>
<td>&quot;&lt;regexp&gt;&quot;</td>
<td>See Section 6.3 for details.</td>
</tr>
<tr>
<td>net.0.save-configuration</td>
<td>WO</td>
<td>No</td>
<td>Ignored</td>
<td>Save current running config into file.</td>
</tr>
<tr>
<td>net.0.bsc.N.notification-rejection-v1</td>
<td>NA</td>
<td>Yes</td>
<td>&quot;imsi=&lt;imis&gt;&quot;</td>
<td>See Section 6.4 for details.</td>
</tr>
</tbody>
</table>

6.3 allow.access-list

Add given regular expression for matching IMSI(s) to allowed access list A.

6.4 notification-rejection-v1

This TRAP event notifies all connected clients about IMSI which was rejected by BSC N.

7 The Osmocom VTY Interface

All human interaction with Osmocom software is typically performed via an interactive command-line interface called the VTY.

**Note**

Integration of your programs and scripts should **not** be done via the telnet VTY interface, which is intended for human interaction only: the VTY responses may arbitrarily change in ways obvious to humans, while your scripts’ parsing will likely break often. For external software to interact with Osmocom programs (besides using the dedicated protocols), it is strongly recommended to use the Control interface instead of the VTY, and to actively request / implement the Control interface commands as required for your use case.

The interactive telnet VTY is used to...
• explore the current status of the system, including its configuration parameters, but also to view run-time state and statistics,
• review the currently active (running) configuration,
• perform interactive changes to the configuration (for those items that do not require a program restart),
• store the current running configuration to the config file,
• enable or disable logging; to the VTY itself or to other targets.

The Virtual Tele Type (VTY) has the concept of nodes and commands. Each command has a name and arguments. The name may contain a space to group several similar commands into a specific group. The arguments can be a single word, a string, numbers, ranges or a list of options. The available commands depend on the current node. there are various keyboard shortcuts to ease finding commands and the possible argument values.

Configuration file parsing during program start is actually performed the VTY’s CONFIG node, which is also available in the telnet VTY. Apart from that, the telnet VTY features various interactive commands to query and instruct a running Osmocom program. A main difference is that during config file parsing, consistent indenting of parent vs. child nodes is required, while the interactive VTY ignores indenting and relies on the exit command to return to a parent node.

<table>
<thead>
<tr>
<th>Pattern</th>
<th>Example</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>A.B.C.D</td>
<td>127.0.0.1</td>
<td>An IPv4 address</td>
</tr>
<tr>
<td>A.B.C.D/M</td>
<td>192.168.1.0/24</td>
<td>An IPv4 address and mask</td>
</tr>
<tr>
<td>X::X::X::X</td>
<td>::1</td>
<td>An IPv6 address address</td>
</tr>
<tr>
<td>X::X::X::M</td>
<td>::/128</td>
<td>An IPv6 address and mask</td>
</tr>
<tr>
<td>TEXT</td>
<td>example01</td>
<td>A single string without any spaces, tabs</td>
</tr>
<tr>
<td>.TEXT</td>
<td>Some information</td>
<td>A line of text</td>
</tr>
<tr>
<td>(OptionA</td>
<td>OptionB</td>
<td>OptionC)</td>
</tr>
<tr>
<td>&lt;0-10&gt;</td>
<td>5</td>
<td>A number from a range</td>
</tr>
</tbody>
</table>

7.1 Accessing the telnet VTY

The VTY of a given Osmocom program is implemented as a telnet server, listening to a specific TCP port.

Please see Appendix A to check for the default TCP port number of the VTY interface of the specific Osmocom software you would like to connect to.

As telnet is insecure and offers neither strong authentication nor encryption, the VTY by default only binds to localhost (127.0.0.1) and will thus not be reachable by other hosts on the network.
Warning
By default, any user with access to the machine running the Osmocom software will be able to connect to the VTY. We assume that such systems are single-user systems, and anyone with local access to the system also is authorized to access the VTY. If you require stronger security, you may consider using the packet filter of your operating system to restrict access to the Osmocom VTY ports further.

7.2 VTY Nodes

The VTY by default has the following minimal nodes:

**VIEW**
When connecting to a telnet VTY, you will be on the **VIEW** node. As its name implies, it can only be used to view the system status, but it does not provide commands to alter the system state or configuration. As long as you are in the non-privileged **VIEW** node, your prompt will end in a `>` character.

**ENABLE**
The **ENABLE** node is entered by the `enable` command, from the **VIEW** node. Changing into the **ENABLE** node will unlock all kinds of commands that allow you to alter the system state or perform any other change to it. The **ENABLE** node and its children are signified by a `#` character at the end of your prompt. You can change back from the **ENABLE** node to the **VIEW** node by using the `disable` command.

**CONFIG**
The **CONFIG** node is entered by the `configure terminal` command from the **ENABLE** node. The config node is used to change the run-time configuration parameters of the system. The prompt will indicate that you are in the config node by a `(config)#` prompt suffix. You can always leave the **CONFIG** node or any of its children by using the `end` command. This node is also automatically entered at the time the configuration file is read. All configuration file lines are processed as if they were entered from the VTY **CONFIG** node at start-up.

**Other**
Depending on the specific Osmocom program you are running, there will be few or more other nodes, typically below the **CONFIG** node. For example, the OsmoBSC has nodes for each BTS, and within the BTS node one for each TRX, and within the TRX node one for each Timeslot.

7.3 Interactive help

The VTY features an interactive help system, designed to help you to efficiently navigate its commands.

**Note**
The VTY is present on most Osmocom GSM/UMTS/GPRS software, thus this chapter is present in all the relevant manuals. The detailed examples below assume you are executing them on the OsmoMSC VTY. They will work in similar fashion on the other VTY interfaces, while the node structure will differ in each program.

7.3.1 The question-mark (?) command

If you type a single `?` at the prompt, the VTY will display possible completions at the exact location of your currently entered command.

If you type `?` at an otherwise empty command (without having entered even only a partial command), you will get a list of the first word of all possible commands available at this node:

**Example:** Typing `?` at start of OsmoMSC prompt
OsmoMSC> 1
show Show running system information
list Print command list
exit Exit current mode and down to previous mode
help Description of the interactive help system
enable Turn on privileged mode command
terminal Set terminal line parameters
who Display who is on vty
logging Configure logging
no Negate a command or set its defaults
sms SMS related commands
subscriber Operations on a Subscriber

Type ? here at the prompt, the ? itself will not be printed.

If you have already entered a partial command, ? will help you to review possible options of how to continue the command.
Let’s say you remember that show is used to investigate the system status, but you don’t remember the exact name of the object. Hitting ? after typing show will help out:

Example: Typing ? after a partial command

OsmoMSC> show 1
version Displays program version
online-help Online help
history Display the session command history
cs7 ITU-T Signaling System 7
logging Show current logging configuration
alarms Show current logging configuration
talloc-context Show talloc memory hierarchy
stats Show statistical values
asciidoc Asciidoc generation
rate-counters Show all rate counters
fsm Show information about finite state machines
fsm-instances Show information about finite state machine instances
sgs-connections Show SGs interface connections / MMEs
subscriber Operations on a Subscriber
bsc BSC
connection Subscriber Connections
transaction Transactions
statistics Display network statistics
sms-queue Display SMSqueue statistics
smpp SMPP Interface

Type ? after the show command, the ? itself will not be printed.

You may pick the bsc object and type ? again:

Example: Typing ? after show bsc

OsmoMSC> show bsc
<cr>

By presenting <cr> as the only option, the VTY tells you that your command is complete without any remaining arguments being available, and that you should hit enter, a.k.a. “carriage return”.

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7.3.2 TAB completion

The VTY supports tab (tabulator) completion. Simply type any partial command and press <tab>, and it will either show you a list of possible expansions, or completes the command if there’s only one choice.

Example: Use of <tab> pressed after typing only s as command

```
OsmoMSC> s
show sms subscriber
```

Type <tab> here.

At this point, you may choose show, and then press <tab> again:

Example: Use of <tab> pressed after typing show command

```
OsmoMSC> show
version online-help history cs7 logging alarms
talloc-context stats asciidoc rate-counters fsm fsm-instances
sgs-connections subscriber bsc connection transaction statistics
sms-queue smpp
```

Type <tab> here.

7.3.3 The list command

The list command will give you a full list of all commands and their arguments available at the current node:

Example: Typing list at start of OsmoMSC VIEW node prompt

```
OsmoMSC> list
  show version
  show online-help
  list
  exit
  help
  enable
  terminal length <0-512>
  terminal no length
  who
  show history
  show cs7 instance <0-15> users
  show cs7 (sua|m3ua|ipa) [<0-65534>]
  show cs7 instance <0-15> asp
  show cs7 instance <0-15> as (active|all|m3ua|sua)
  show cs7 instance <0-15> sccp addressbook
  show cs7 instance <0-15> sccp users
  show cs7 instance <0-15> sccp ssn <0-65535>
  show cs7 instance <0-15> sccp connections
  show cs7 instance <0-15> sccp timers
  logging enable
  logging disable
  logging filter all (0|1)
  logging color (0|1)
  logging timestamp (0|1)
```
logging print extended-timestamp (0|1)
logging print category (0|1)
logging print file (0|1|basename) [last]
logging set-log-mask MASK
logging level (rll|cc|mm|rr|mncc|pag|mcc|mgcp|ho|db|ref|ctrl|smpp|ranap|vlr|iucs|bssap| ←
                    sgs|lglobal|lapd|lnip|lmux|lmi|lmib|lms|lctr|lgtp|lstats|lgap|loop|lsb7|lscp|lsua ←
|lm3ua|lgscp|ljibuf|lrspro) (debug|info|notice|error|fatal)
logging level set-all (debug|info|notice|error|fatal)
logging level force-all (debug|info|notice|error|fatal)
no logging level force-all
show logging vty
show alarms
show talloc-context (application|all) (full|brief|DEPTH)
show talloc-context (application|all) (full|brief|DEPTH) tree ADDRESS
show talloc-context (application|all) (full|brief|DEPTH) filter REGEXP
show stats
show stats level (global|peer|subscriber)
show asciidoc counters
show rate-counters
show fsm NAME
show FSM all
show fsm-instances NAME
show fsm-instances all
show sgs-connections
show subscriber (msisdn|extension|imsi|tmsi|id) ID
show subscriber cache
show bsc
show connection
show transaction
sms send pending
sms delete expired
subscriber create imsi ID
subscriber (msisdn|extension|imsi|tmsi|id) ID sms sender (msisdn|extension|imsi|tmsi|id) ←
                    SENDER_ID send .LINE
subscriber (msisdn|extension|imsi|tmsi|id) ID silent_sms sender (msisdn|extension|imsi| ←
                    tmsi|id) SENDER_ID send .LINE
subscriber (msisdn|extension|imsi|tmsi|id) ID silent-call start (any|tch/f|tch/any|sdch)
subscriber (msisdn|extension|imsi|tmsi|id) ID silent-call stop
subscriber (msisdn|extension|imsi|tmsi|id) ID ussd-notify (0|1|2) .TEXT
subscriber (msisdn|extension|imsi|tmsi|id) ID ms-test close-loop (a|b|c|d|e|f|i)
subscriber (msisdn|extension|imsi|tmsi|id) ID ms-test open-loop
subscriber (msisdn|extension|imsi|tmsi|id) ID paging
show statistics
show sms-queue
logging filter imsi IMSI
show smpp esme

Tip
Remember, the list of available commands will change significantly depending on the Osmocom program you are accessing, its software version and the current node you’re at. Compare the above example of the OsmoMSC VIEW node with the list of the OsmoMSC NETWORK config node:

Example: Typing list at start of OsmoMSC NETWORK config node prompt

OsmoMSC(config-net)# list
help
list
write terminal
write file
write memory
write
show running-config
exit
end
network country code <1-999>
mobile network code <0-999>
short name NAME
long name NAME
encryption a5 <0-3> [<0-3>] [<0-3>] [<0-3>]
authentication (optional|required)
rrlp mode (none|ms-based|ms-preferred|ass-preferred)
mm info (0|1)
timezone <-19-19> (0|15|30|45)
timezone <-19-19> (0|15|30|45) <0-2>
no timezone
periodic location update <6-1530>
no periodic location update

7.3.4 The attribute system

The VTY allows to edit the configuration at runtime. For many VTY commands the configuration change is immediately valid but for some commands a change becomes valid on a certain event only. In some cases it is even necessary to restart the whole process.

To give the user an overview, which configuration change applies when, the VTY implemets a system of attribute flags, which can be displayed using the show command with the parameter vty-attributes

**Example: Typing show vty-attributes at the VTY prompt**

```
OsmoBSC> show vty-attributes
Global attributes:
  ^ This command is hidden (check expert mode)
  ! This command applies immediately
  @ This command applies on VTY node exit
Library specific attributes:
  A This command applies on ASP restart
  I This command applies on IPA link establishment
  L This command applies on E1 line update
Application specific attributes:
  o This command applies on A-bis OML link (re)establishment
  r This command applies on A-bis RSL link (re)establishment
  l This command applies for newly created lchans
```

The attributes are symbolized through a single ASCII letter (flag) and do exist in three levels. This is more or less due to the technical aspects of the VTY implementation. For the user, the level of an attribute has only informative purpose.

The global attributes, which can be found under the same attribute letter in every osmocom application, exist on the top level. The Library specific attributes below are used in various osmocom libraries. Like with the global attributes the attribute flag letter stays the same throughout every osmocom application here as well. On the third level one can find the application specific attributes. Those are unique to each osmocom application and the attribute letters may have different meanings in different osmocom applications. To make the user more aware of this, lowercase letters were used as attribute flags.

The list command with the parameter with-flags displays a list of available commands on the current VTY node, along with attribute columns on the left side. Those columns contain the attribute flag letters to indicate to the user how the command behaves in terms of how and when the configuration change takes effect.
Example: Typing list with-flags at the VTY prompt

```
OsmoBSC(config-net-bts)# list with-flags
  . ... help
  . ... list [with-flags]
  . ... show vty-attributes
  . ... show vty-attributes (application|library|global)
  . ... write terminal
  . ... write file [PATH]
  . ... write memory
  . ... write
  . ... show running-config ①
  . ... exit
  . ... end
  . o.. type (unknown|bs11|nanobts|rbs2000|nokia_site|sysmobts) ①
  . .r. cell_identity <0-65535> ②
  . .r. dtx uplink [force]
  . .r. dtx downlink
  . .r. no dtx uplink
  . .r. no dtx downlink
  . .r. location_area_code <0-65535>
  . o.. base_station_id_code <0-63>
  . o.. ipa unit-id <0-65534> <0-255>
  . o.. ipa rsl-ip A.B.C.D
  . o.. nokia_site skip-reset (0|1)
  ! ... nokia_site no-local-rel-conf (0|1) ④
  ! ... nokia_site bts-reset-timer <15-100> ⑤
```

① This command has no attributes assigned.
② This command applies on A-bis OML link (re)establishment.
③ This command applies on A-bis RSL link (re)establishment.
④,⑤ This command applies immediately.

There are multiple columns because a single command may be associated with multiple attributes at the same time. To improve readability each flag letter gets a dedicated column. Empty spaces in the column are marked with a dot (".")

In some cases the listing will contain commands that are associated with no flags at all. Those commands either play an exceptional role (interactive commands outside "configure terminal", vty node navigation commands, commands to show / write the config file) or will require a full restart of the overall process to take effect.

### 7.3.5 The expert mode

Some VTY commands are considered relatively dangerous if used in production operation, so the general approach is to hide them. This means that they don’t show up anywhere but the source code, but can still be executed. On the one hand, this approach reduces the risk of an accidental invocation and potential service degradation; on the other, it complicates intentional use of the hidden commands.

The VTY features so-called expert mode, that makes the hidden commands appear in the interactive help, as well as in the XML VTY reference, just like normal ones. This mode can be activated from the VIEW node by invoking the `enable` command with the parameter `expert-mode`. It remains active for the individual VTY session, and gets disabled automatically when the user switches back to the VIEW node or terminates the session.
A special attribute in the output of the list with-flags command indicates whether a given command is hidden in normal mode, or is a regular command:

**Example: Hidden commands in the output of the list with-flags command**

```
OsmoBSC> enable expert-mode
OsmoBSC# list with-flags
...
^ bts <0-255> (activate-all-lchan|deactivate-all-lchan)
^ bts <0-255> trx <0-255> (activate-all-lchan|deactivate-all-lchan)
. bts <0-255> trx <0-255> timeslot <0-7> sub-slot <0-7> mdcx A.B.C.D <0-65535>
^ bts <0-255> trx <0-255> timeslot <0-7> sub-slot <0-7> (borken|unused)
. bts <0-255> trx <0-255> timeslot <0-7> sub-slot <0-7> handover <0-255>
. bts <0-255> trx <0-255> timeslot <0-7> sub-slot <0-7> assignment
. bts <0-255> smacb-command (normal|schedule|default) <1-4> HEXSTRING
...
```

- This command enables the *expert* mode.
- This is a hidden command (only shown in the *expert* mode).
- This is a regular command that is always shown regardless of the mode.

## 8 libosmocore Logging System

In any reasonably complex software it is important to understand how to enable and configure logging in order to get a better insight into what is happening, and to be able to follow the course of action. We therefore ask the reader to bear with us while we explain how the logging subsystem works and how it is configured.

Most Osmocom Software (like osmo-bts, osmo-bsc, osmo-nitb, osmo-sgsn and many others) uses the same common logging system.

This chapter describes the architecture and configuration of this common logging system.

The logging system is composed of

- log targets (where to log),
- log categories (who is creating the log line),
- log levels (controlling the verbosity of logging), and
- log filters (filtering or suppressing certain messages).

All logging is done in human-readable ASCII-text. The logging system is configured by means of VTY commands that can either be entered interactively, or read from a configuration file at process start time.

### 8.1 Log categories

Each sub-system of the program in question typically logs its messages as a different category, allowing fine-grained control over which log messages you will or will not see. For example, in OsmoBSC, there are categories for the protocol layers rsl, rr, mm, cc and many others. To get a a list of categories interactively on the vty, type: `logging level ?`
8.2 Log levels

For each of the log categories (see Section 8.1), you can set an independent log level, controlling the level of verbosity. Log levels include:

**fatal**
- Fatal messages, causing abort and/or re-start of a process. This *shouldn’t happen*.

**error**
- An actual error has occurred, its cause should be further investigated by the administrator.

**notice**
- A noticeable event has occurred, which is not considered to be an error.

**info**
- Some information about normal/regular system activity is provided.

**debug**
- Verbose information about internal processing of the system, used for debugging purpose. This will log the most.

The log levels are inclusive, e.g. if you select *info*, then this really means that all events with a level of at least *info* will be logged, i.e. including events of *notice*, *error* and *fatal*.

So for example, in OsmoBSC, to set the log level of the Mobility Management category to info, you can use the following command: `log level mm info`.

There is also a special command to set all categories as a one-off to a desired log level. For example, to silence all messages but those logged as notice and above issue the command: `log level set-all notice`.

Afterwards you can adjust specific categories as usual.

A similar command is `log level force-all <level>` which causes all categories to behave as if set to log level `<level>` until the command is reverted with `no log level force-all` after which the individually-configured log levels will again take effect. The difference between `set-all` and `force-all` is that `set-all` actually changes the individual category settings while `force-all` is a (temporary) override of those settings and does not change them.

8.3 Log printing options

The logging system has various options to change the information displayed in the log message.

**log color**
- With this option each log message will log with the color of its category. The color is hard-coded and can not be changed. As with other options a 0 disables this functionality.

**log timestamp**
- Includes the current time in the log message. When logging to syslog this option should not be needed, but may come in handy when debugging an issue while logging to file.

**log print extended-timestamp**
- In order to debug time-critical issues this option will print a timestamp with millisecond granularity.

**log print category**
- Prefix each log message with the category name.

**log print category-hex**
- Prefix each log message with the category number in hex (<000b>).

**log print level**
- Prefix each log message with the name of the log level.

**log print file**
- Prefix each log message with the source file and line number. Append the keyword `last` to append the file information instead of prefixing it.
8.4 Log filters

The default behavior is to filter out everything, i.e. not to log anything. The reason is quite simple: On a busy production setup, logging all events for a given subsystem may very quickly be flooding your console before you have a chance to set a more restrictive filter.

To request no filtering, i.e. see all messages, you may use: `log filter all 1`

In addition to generic filtering, applications can implement special log filters using the same framework to filter on particular context.

For example in OsmoBSC, to only see messages relating to a particular subscriber identified by his IMSI, you may use: `log filter imsi 262020123456789`

8.5 Log targets

Each of the log targets represent certain destination for log messages. It can be configured independently by selecting levels (see Section 8.2) for categories (see Section 8.1) as well as filtering (see Section 8.4) and other options like `logging timestamp` for example.

8.5.1 Logging to the VTY

Logging messages to the interactive command-line interface (VTY) is most useful for occasional investigation by the system administrator.

Logging to the VTY is disabled by default, and needs to be enabled explicitly for each such session. This means that multiple concurrent VTY sessions each have their own logging configuration. Once you close a VTY session, the log target will be destroyed and your log settings be lost. If you re-connect to the VTY, you have to again activate and configure logging, if you wish.

To create a logging target bound to a VTY, you have to use the following command: `logging enable` This doesn’t really activate the generation of any output messages yet, it merely creates and attaches a log target to the VTY session. The newly-created target still doesn’t have any filter installed, i.e. all log messages will be suppressed by default

Next, you can configure the log levels for desired categories in your VTY session. See Section 8.1 for more details on categories and Section 8.2 for the log level details.

For example, to set the log level of the Call Control category to debug, you can use: `log level cc debug`

Finally, after having configured the levels, you still need to set the filter as it’s described in Section 8.4.

**Tip**

If many messages are being logged to a VTY session, it may be hard to impossible to still use the same session for any commands. We therefore recommend to open a second VTY session in parallel, and use one only for logging, while the other is used for interacting with the system. Another option would be to use different log target.

To review the current vty logging configuration, you can use: `show logging vty`

8.5.2 Logging to the ring buffer

To avoid having separate VTY session just for logging output while still having immediate access to them, one can use `alarms` target. It lets you store the log messages inside the ring buffer of a given size which is available with `show alarms` command.

It’s configured as follows:
In the example above 98 is the desired size of the ring buffer (number of messages). Once it’s filled, the incoming log messages will push out the oldest messages available in the buffer.

### 8.5.3 Logging via gsmtap

When debugging complex issues it’s handy to be able to reconstruct exact chain of events. This is enabled by using GSMTAP log output where frames sent/received over the air are interspersed with the log lines. It also simplifies the bug handling as users don’t have to provide separate .pcap and .log files anymore - everything will be inside self-contained packet dump.

It’s configured as follows:

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# log gsmtap 192.168.2.3
OsmoBSC(config-log)#
```

The hostname/ip argument is optional: if omitted the default 127.0.0.1 will be used. The log strings inside GSMTAP are already supported by Wireshark. Capturing for port 4729 on appropriate interface will reveal log messages including source file name and line number as well as application. This makes it easy to consolidate logs from several different network components alongside the air frames. You can also use Wireshark to quickly filter logs for a given subsystem, severity, file name etc.

![Figure 5: Wireshark with logs delivered over GSMTAP](image)

Note: the logs are also duplicated to stderr when GSMTAP logging is configured because stderr is the default log target which is initialized automatically. To decrease stderr logging to absolute minimum, you can configure it as follows:
8.5.4 Logging to a file

As opposed to Logging to the VTY, logging to files is persistent and stored in the configuration file. As such, it is configured in sub-nodes below the configuration node. There can be any number of log files active, each of them having different settings regarding levels / subsystems.

To configure a new log file, enter the following sequence of commands:

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# log file /path/to/my/file
```

This leaves you at the config-log prompt, from where you can set the detailed configuration for this log file. The available commands at this point are identical to configuring logging on the VTY, they include `logging filter`, `logging level` as well as `logging color` and `logging timestamp`.

**Tip**
Don't forget to use the `copy running-config startup-config` (or its short-hand `write file`) command to make your logging configuration persistent across application re-start.

**Note**
libosmocore provides file close-and-reopen support by SIGHUP, as used by popular log file rotating solutions such as [https://github.com/logrotate/logrotate](https://github.com/logrotate/logrotate) found in most GNU/Linux distributions.

8.5.5 Logging to syslog

syslog is a standard for computer data logging maintained by the IETF. Unix-like operating systems like GNU/Linux provide several syslog compatible log daemons that receive log messages generated by application programs.

libosmocore based applications can log messages to syslog by using the syslog log target. You can configure syslog logging by issuing the following commands on the VTY:

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# log syslog daemon
```

This leaves you at the config-log prompt, from where you can set the detailed configuration for this log file. The available commands at this point are identical to configuring logging on the VTY, they include `logging filter`, `logging level` as well as `logging color` and `logging timestamp`.

**Note**
Syslog daemons will normally automatically prefix every message with a time-stamp, so you should disable the libosmocore time-stamping by issuing the `logging timestamp 0` command.
8.5.6 Logging to systemd-journal

systemd has been adopted by the majority of modern GNU/Linux distributions. Along with various daemons and utilities it provides systemd-journald [1] - a daemon responsible for event logging (syslog replacement). libosmocore based applications can log messages directly to systemd-journald.

The key difference from other logging targets is that systemd based logging allows to offload rendering of the meta information, such as location (file name, line number), subsystem, and logging level, to systemd-journald. Furthermore, systemd allows to attach arbitrary meta fields to the logging messages [2], which can be used for advanced log filtering.


It was decided to introduce libsystemd as an optional dependency, so it needs to be enabled explicitly at configure/build time:

```
$ ./configure --enable-systemd-logging
```

**Note**

Recent libosmocore packages provided by Osmocom for Debian and CentOS are compiled with libsystemd (https://gerrit.osmocom.org/c/libosmocore/+/22651).

You can configure systemd based logging in two ways:

**Example: systemd-journal target with offloaded rendering**

```
log systemd-journal raw
logging filter all 1
logging level set-all notice
```

1. **raw** logging handler, rendering offloaded to systemd.

In this example, logging messages will be passed to systemd without any meta information (time, location, level, category) in the text itself, so all the printing parameters like `logging print file` will be ignored. Instead, the meta information is passed separately as **fields** which can be retrieved from the journal and rendered in any preferred way.

```
# Show Osmocom specific fields
$ journalctl --fields | grep OSMO

# Filter messages by logging subsystem at run-time
$ journalctl OSMO_SUBSYS=DMSC -f

# Render specific fields only
$ journalctl --output-verbose --output-fields=SYSLOG_IDENTIFIER,OSMO_SUBSYS,CODE_FILE,CODE_LINE,MESSAGE
```

See man 7 systemd.journal-fields for a list of default fields, and man 1 journalctl for general information and available formatters.

**Example: systemd-journal target with libosmocore based rendering**
8.5.7 Logging to stderr

If you’re not running the respective application as a daemon in the background, you can also use the stderr log target in order to log to the standard error file descriptor of the process.

In order to configure logging to stderr, you can use the following commands:

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# log stderr
OsmoBSC(config-log)#
```

9 Osmocom Counters

The following gives an overview of all the types of counters available:

9.1 Osmo Counters (deprecated)

Osmo counters are the oldest type of counters added to Osmocom projects. They are not grouped.

- Printed as part of VTY show stats
- Increment, Decrement
- Accessible through the control interface: counter.<counter_name>

9.2 Rate Counters

Rate counters count rates of events.

- Printed as part of VTY show stats
- Intervals: per second, minute, hour, day or absolute value
• Increment only
• Accessible through the control interface
• Rate counters are grouped and different instances per group can exist

The control interface command to get a counter (group) is:
rate_ctr.per_{sec,min,hour,day,abs}.<group_name>.<idx>.[counter_name]
It is possible to get all counters in a group by omitting the counter name

9.3 Stat Item

Stat items are a grouped replacement for osmo counters.

• Printed as part of VTY show stats
• Replacement for osmo counters
• Not yet available through the control interface
• Grouped and indexed like rate counters
• Items have a unit
• Keeps a list of the last values measured, so could return an average, min, max, std. deviation. So far this is not implemented in any of the reporting options.

9.4 Statistic Levels

There are three levels on which a statistic can be aggregated in Osmocom projects: globally, per-peer and per-subscriber.

9.4.1 Global

These are global statistics.

9.4.2 Peer

These statistics relate to a peer the program connects to such as the NSVC in an SGSN.
This level also includes reporting global statistics.

9.4.3 Subscriber

These statistics are related to an individual mobile subscriber. An example would be bytes transferred in an SGSN PDP context.
This level also includes global and peer-based statistics.

9.5 Stats Reporter

The stats reporter periodically collects osmo counter, rate counter and stat item values and sends them to a backend. Currently implemented are outputting to the configured log targets and a statsd connector.
9.5.1 Configuring a stats reporter

Periodically printing the statistics to the log can be done in the following way:

Example 9.1 Log statistics

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# stats interval 60
OsmoBSC(config)# stats reporter log
OsmoBSC(config-stats)# level global
OsmoBSC(config-stats)# enable
```

- The interval determines how often the statistics are reported.
- Write the statistic information to any configured log target.
- Report only global statistics (can be global, peer, or subscriber).
- Enable the reporter, disable will disable it again.

The counter values can also be sent to any aggregation/visualization tool that understands the statsd format, for example a statsd server with graphite or prometheus using the statsd_exporter together with grafana.

The statsd format is specified in [https://github.com/b/statsd_spec](https://github.com/b/statsd_spec)

Example 9.2 Report statistics to statsd

```
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# stats interval 10
OsmoBSC(config)# stats reporter statsd
OsmoBSC(config-stats)# prefix BSC1
OsmoBSC(config-stats)# level subscriber
OsmoBSC(config-stats)# remote-ip 1.2.3.4
OsmoBSC(config-stats)# remote-port 8125
OsmoBSC(config-stats)# enable
```

- Configure the statsd reporter.
- Prefix the reported statistics. This is useful to distinguish statistics from multiple instances of the same service.
- Report only global statistics or include peer or subscriber statistics as well.
- IP address of the statsd server.
- UDP port of the statsd server. Statsd by default listens to port 8125.

Setting up a statsd server and configuring the visualization is beyond the scope of this document.

9.6 Socket stats

libosmocore provides features to monitor the status of TCP connections. This can be a helpful source of information when the links between network components are unreliable (e.g. satellite link between BTS and BSC).

**Note**
This feature is only available for certain types of TCP connections. At the moment only RSL/OML connections between OsmoBSC and the connected BTSs can be monitored.
9.6.1 Configuration

The gathering of the TCP connection statistics is done via syscalls. This has to be taken into account for the configuration. Since syscalls are rather expensive and time consuming the overall performance of the application may suffer when many TCP connections are present. This may be the case for BSCs with a large number of BTSs connected to it.

The statistics are gathered in batches per interval. A batch size of 5 would mean that only 5 TCP connections per interval are evaluated and the next 5 connections in the next interval and so on.

It is recommended to choose a large reporting interval and a reasonable small batch size to distribute the syscall load as even as possible.

Example 9.3 Report statistics to statsd

```
OsmoBSC> enable
OsmoBSC# configure terminal
stats-tcp interval 10
stats-tcp batch-size 5
```

1. Set the gathering interval (sec.)
2. Set how many TCP sockets statistics to gather per interval.

9.6.2 Generated stats items

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>tcp:unacked</td>
<td>unacknowledged packets.</td>
</tr>
<tr>
<td>tcp:lost</td>
<td>unacknowledged packets.</td>
</tr>
<tr>
<td>tcp:retrans</td>
<td>lost packets.</td>
</tr>
<tr>
<td>tcp:rtt</td>
<td>retransmitted packets.</td>
</tr>
<tr>
<td>tcp:rcv_rtt</td>
<td>roundtrip-time (receive).</td>
</tr>
<tr>
<td>tcp:notsent_bytes</td>
<td>bytes not yet sent.</td>
</tr>
<tr>
<td>tcp:rwnd_limited</td>
<td>time (usec) limited by receive window.</td>
</tr>
<tr>
<td>tcp:sndbuf_limited</td>
<td>Time (usec) limited by send buffer.</td>
</tr>
<tr>
<td>tcp:reord_seen</td>
<td>reordering events seen.</td>
</tr>
</tbody>
</table>

The item group index is the file descriptor number. The item group name consists of a static prefix (e.g. "ipa-rsl"), followed by the IP addresses and ports of both peers.

Example 9.4 VTY output of a stats item group of a TCP connection

```
stats tcp (15)('ipa-rsl,r=10.9.1.143:38455<->l=10.9.1.162:3003'):
  unacknowledged packets:  0
  lost packets:  0
  retransmitted packets:  0
  roundtrip-time:  583
  roundtrip-time (receive):  0
  bytes not yet sent:  0
  time (usec) limited by receive window:  0
  Time (usec) limited by send buffer:  0
  reordering events seen:  0
```
10 Implemented Counters

These counters and their description based on OpenBSC 1.3.0 (OpenBSC).

10.1 Rate Counters

Table 4: e1inp - E1 Input subsystem

<table>
<thead>
<tr>
<th>Name</th>
<th>Reference</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>hdlc:abort</td>
<td>[]</td>
<td>HDLC abort</td>
</tr>
<tr>
<td>hdlc:bad_fcs</td>
<td>[]</td>
<td>HDLC Bad FCS</td>
</tr>
<tr>
<td>hdlc:overrun</td>
<td>[]</td>
<td>HDLC Overrun</td>
</tr>
<tr>
<td>alarm</td>
<td>[]</td>
<td>Alarm</td>
</tr>
<tr>
<td>removed</td>
<td>[]</td>
<td>Line removed</td>
</tr>
</tbody>
</table>

Table 5: bsc - base station controller

<table>
<thead>
<tr>
<th>Name</th>
<th>Reference</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>chreq:total</td>
<td>[]</td>
<td>Received channel requests.</td>
</tr>
<tr>
<td>chreq:no_channel</td>
<td>[]</td>
<td>Sent to MS no channel available.</td>
</tr>
<tr>
<td>handover:attempted</td>
<td>[]</td>
<td>Received handover attempts.</td>
</tr>
<tr>
<td>handover:no_channel</td>
<td>[]</td>
<td>Sent no channel available responses.</td>
</tr>
<tr>
<td>handover:timeout</td>
<td>[]</td>
<td>Count the amount of timeouts of timer T3103.</td>
</tr>
<tr>
<td>handover:completed</td>
<td>[]</td>
<td>Received handover completed.</td>
</tr>
<tr>
<td>handover:failed</td>
<td>[]</td>
<td>Receive HO FAIL messages.</td>
</tr>
<tr>
<td>paging:attempted</td>
<td>[]</td>
<td>Paging attempts for a MS.</td>
</tr>
<tr>
<td>paging:detached</td>
<td>[]</td>
<td>Counts the amount of paging attempts which couldn’t sent out any paging request because no responsible bts found.</td>
</tr>
<tr>
<td>paging:completed</td>
<td>[]</td>
<td>Paging successful completed.</td>
</tr>
<tr>
<td>paging:expired</td>
<td>[]</td>
<td>Paging Request expired because of timeout T3113.</td>
</tr>
<tr>
<td>chan:rf_fail</td>
<td>[]</td>
<td>Received a RF failure indication from BTS.</td>
</tr>
<tr>
<td>chan:rll_err</td>
<td>[]</td>
<td>Received a RLL failure with T200 cause from BTS.</td>
</tr>
<tr>
<td>bts:oml_fail</td>
<td>[]</td>
<td>Received a TEI down on a OML link.</td>
</tr>
<tr>
<td>bts:rsl_fail</td>
<td>[]</td>
<td>Received a TEI down on a OML link.</td>
</tr>
<tr>
<td>bts:codec_amr_f</td>
<td>[]</td>
<td>Count the usage of AMR/F codec by channel mode requested.</td>
</tr>
<tr>
<td>bts:codec_amr_h</td>
<td>[]</td>
<td>Count the usage of AMR/H codec by channel mode requested.</td>
</tr>
<tr>
<td>bts:codec_efr</td>
<td>[]</td>
<td>Count the usage of EFR codec by channel mode requested.</td>
</tr>
<tr>
<td>bts:codec_fr</td>
<td>[]</td>
<td>Count the usage of FR codec by channel mode requested.</td>
</tr>
<tr>
<td>bts:codec_hr</td>
<td>[]</td>
<td>Count the usage of HR codec by channel mode requested.</td>
</tr>
</tbody>
</table>
Table 6: msc - mobile switching center

<table>
<thead>
<tr>
<th>Name</th>
<th>Reference</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>loc_update_type:attach</td>
<td>[?]</td>
<td>Received location update imsi attach requests.</td>
</tr>
<tr>
<td>loc_update_type:normal</td>
<td>[?]</td>
<td>Received location update normal requests.</td>
</tr>
<tr>
<td>loc_update_type:periodic</td>
<td>[?]</td>
<td>Received location update periodic requests.</td>
</tr>
<tr>
<td>loc_update_type:detach</td>
<td>[?]</td>
<td>Received location update detach indication.</td>
</tr>
<tr>
<td>loc_update_resp:failed</td>
<td>[?]</td>
<td>Rejected location updates.</td>
</tr>
<tr>
<td>loc_update_resp:completed</td>
<td>[?]</td>
<td>Successful location updates.</td>
</tr>
<tr>
<td>sms:submitted</td>
<td>[?]</td>
<td>Received a RPDU from a MS (MO).</td>
</tr>
<tr>
<td>sms:no_receiver</td>
<td>[?]</td>
<td>Counts SMS which couldn’t routed because no receiver found.</td>
</tr>
<tr>
<td>sms:delivered</td>
<td>[?]</td>
<td>Global SMS Deliver attempts.</td>
</tr>
<tr>
<td>sms:rp_err_mem</td>
<td>[?]</td>
<td>CAUSE_MT_MEM_EXCEEDED errors of MS responses on a sms deliver attempt.</td>
</tr>
<tr>
<td>sms:rp_err_other</td>
<td>[?]</td>
<td>Other error of MS responses on a sms deliver attempt.</td>
</tr>
<tr>
<td>sms:deliver_unknown_error</td>
<td>[?]</td>
<td>Unknown error occurred during sms delivery.</td>
</tr>
<tr>
<td>call:mo_setup</td>
<td>[?]</td>
<td>Received setup requests from a MS to init a MO call.</td>
</tr>
<tr>
<td>call:mo_connect_ack</td>
<td>[?]</td>
<td>Received a connect ack from MS of a MO call. Call is now succesful connected up.</td>
</tr>
<tr>
<td>call:mt_setup</td>
<td>[?]</td>
<td>Sent setup requests to the MS (MT).</td>
</tr>
<tr>
<td>call:mt_connect</td>
<td>[?]</td>
<td>Sent a connect to the MS (MT).</td>
</tr>
<tr>
<td>call:active</td>
<td>[?]</td>
<td>Count total amount of calls that ever reached active state.</td>
</tr>
<tr>
<td>call:complete</td>
<td>[?]</td>
<td>Count total amount of calls which got terminated by disconnect req or ind after reaching active state.</td>
</tr>
<tr>
<td>call:incomplete</td>
<td>[?]</td>
<td>Count total amount of call which got terminated by any other reason after reaching active state.</td>
</tr>
</tbody>
</table>

11 Osmo Stat Items

base transceiver station .bts - base transceiver station

<table>
<thead>
<tr>
<th>Name</th>
<th>Reference</th>
<th>Description</th>
<th>Unit</th>
</tr>
</thead>
<tbody>
<tr>
<td>chanloadavg</td>
<td>[?]</td>
<td>Channel load average.</td>
<td>%</td>
</tr>
<tr>
<td>T3122</td>
<td>[?]</td>
<td>T3122 IMMEDIATE ASSIGNMENT REJECT wait indicator.</td>
<td>s</td>
</tr>
</tbody>
</table>

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DRAFT 1.4.2, 2020-Dec-10
12 Osmo Counters

Table 7: ungrouped osmo counters

<table>
<thead>
<tr>
<th>Name</th>
<th>Reference</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>msc.active_calls</td>
<td>[?]</td>
<td></td>
</tr>
</tbody>
</table>

13 OsmoNITB Core Network Subsystem

The OsmoNITB Core Network is a minimalistic implementation of the classic MSC/VLR/HLR/AUC/SMSC components. None of the standardized core network protocols (such as SCCP/TCAP/MAP) are used, interfaces between VLR and HLR are simple function calls inside the same software package.

OsmoNITB can thus provide autonomous voice and SMS services to its coverage area, but it cannot provide roaming interfaces to classic GSM operators. To support this configuration, it is suggested to use the OsmoBSC variant of OpenBSC and interface it with a conventional MSC using A-over-IP protocol.

If you have classic GSM network/operator background, many of the concepts used in OsmoNITB will appear foreign to you, as they are very unlike the conventional GSM networks that you have worked with.

13.1 Configuring the Core Network

Like everything else, the core network related parameters are configured using the VTY. The respective parameters are underneath the network config node.

You can get to that node by issuing the following commands:

**Entering the config network node**

```
OpenBSC> enable
OpenBSC# configure terminal
OpenBSC(config)# network
OpenBSC(config-net)#
```

A full reference to them can be found in the *OsmoNITB VTY reference manual* [vty-ref-osmonitb]. This section will only introduce the most commonly used settings in detail.

**Tip**

You can always use the `list` VTY command to get a list of all possible commands at the current node.

13.2 Configuring the MCC/MNC

The key identities of every GSM PLMN is the MCC and MNC. They are identical over the entire network. In most cases, the MCC/MNC will be allocated to the operator by the respective local regulatory authority. For example, to set the MCC/MNC of 262-89, you may enter:

**Configuring the MCC/MNC**

```
OpenBSC(config-net)# network country code 262
OpenBSC(config-net)# mobile network code 89
```
13.3 Configuring MM INFO

The MM INFO procedure can be used after a successful LOCATION UPDATE in order to transmit the human-readable network name as well as local time zone information to the MS.

By default, MM INFO is not active. You can activate it, and set its configuration using the VTY. An example is provided below.

Configuring MM INFO

```
OpenBSC(config-net)# mm info 1
OpenBSC(config-net)# short name OpenBSC
OpenBSC(config-net)# long name OpenBSC
```

**Note**

Not all phones support the MM INFO procedure. Unless they already are factory-programmed to contain the name for your MCC/MNC, then they will likely only provide a numeric display of the network name, such as 262-89 or with the country code transformed into a letter, such as D 89.

The time information transmitted is determined by the local system time of the operating system on which OsmoNITB is running. As BTSs attached to one OsmoNITB can reside in different time zones, it is possible to use the timezone command at each BTS node to set different time zone offsets in hours and quarter hours.

13.4 Setting the NECI bit

NECI (New Establishment Cause Indication) is an optional change of the definition for establishment cause in the RACH burst. Among other things, in a network with NECI, a MS can explicitly indicate its TCH/H capability while asking for a dedicated radio channel.

It is strongly recommended to use NECI. You can do so by issuing the following command: .Enabling NECI

```
OpenBSC(config-net)# neci 1
```

13.5 Configuring Handover

As opposed to cell re-selection in idle mode, handover refers to the explicit transfer of a MS dedicated channel from one radio channel to another. This typically happens due to a MS moving from one cell to another while in an active call.

OsmoNITB has a number of hand-over related parameters by which the hand-over algorithm can be tuned. Logically, those settings are settings of the BSC component, but for historic reasons, they are also configured under the network VTY node.

Configuring Handover

```
OpenBSC(config-net)# handover 1
OpenBSC(config-net)# handover window rxlev averaging 10
OpenBSC(config-net)# handover window rxqual averaging 1
OpenBSC(config-net)# handover window rxlev neighbor averaging 10
OpenBSC(config-net)# handover power budget interval 6
OpenBSC(config-net)# handover power budget hysteresis 3
OpenBSC(config-net)# handover maximum distance 9999
```
Note
If you are receiving the following error message:

```
OpenBSC(config-net)# handover 1
% Cannot enable handover unless RTP Proxy mode is enabled by using the -P command line option
```

then you should do as indicated and make sure to start your osmo-nitb process using the -P command line option.

# 14 BSC level configuration

The BSC component is shared between OsmoBSC and OsmoNITB. This chapter describes some of the configuration options related to this shared BSC component.

## 14.1 Hand-over

### 14.1.1 Hand-over in GSM

Hand-over is the process of changing a MS with a currently active dedicated channel from one BTS to another BTS. As opposed to idle mode, where the MS autonomously performs cell re-selection, in dedicated mode this happens under network control.

In order to determine when to perform hand-over, and to which cells, the network requests the MS to perform measurements on a list of neighbor cell channels, which the MS then reports back to the network in the form of GSM RR Measurement Result messages. Those messages contain the downlink measurements as determined by the MS.

Furthermore, the BTS also performs measurements on the uplink, and communicates those by means of RSL to the BSC. The hand-over decision is made by an algorithm that processes those measurement results and determines when to perform the hand-over.

### 14.1.2 Configuration of hand-over in OsmoBSC/OsmoNITB

OsmoBSC (like the internal BSC component of OsmoNITB) only support so-called intra-BSC hand-over, where the hand-over is performed between two BTSs within the same BSC.

Hand-over is enabled and configured by the use of a set of `handover` commands. Using those, you can tune the key parameters of the hand-over algorithm and adapt it to your specific environment.

**Example handover configuration snippet**

```
handover 1
handover window rxlev averaging 10
handover window rxqual averaging 1
handover window rxlev neighbor averaging 10
handover power budget interval 6
handover power budget hysteresis 3
handover maximum distance 9999
```

1. Enable hand-over
2. Set the RxLev averaging window for the serving cell to 10 measurements
3. Set the RxQual averaging window for the serving cell to 1 measurement (no window)
4. Set the RxLev averaging for neighbor cells to 10 measurements
Check for the conditions of a power budget hand-over every 6 SACCH frames
A neighbor cell must be at least 3 dB stronger than the serving cell to be considered a candidate for hand-over
Perform a maximum distance hand-over if TA is larger 9999 (i.e. never)

### 14.2 Timer Configuration

The GSM specification specifies a variety of timers both on the network as well as on the mobile station side. Those timers can be configured using the `timer tXXXX` command.

#### Table 8: Configurable Timers

<table>
<thead>
<tr>
<th>node</th>
<th>timer</th>
<th>default</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>network</td>
<td>t3101</td>
<td>10</td>
<td>Timeout for Immediate Assignment (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3103</td>
<td>?</td>
<td>Timeout for Handover (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3105</td>
<td>40</td>
<td>Repetition of Physical Information (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3107</td>
<td>?</td>
<td>?</td>
</tr>
<tr>
<td>network</td>
<td>t3109</td>
<td>?</td>
<td>RSL SACCH deactivation timeout (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3111</td>
<td>?</td>
<td>RSL timeout to wait before releasing the RF channel (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3113</td>
<td>60</td>
<td>Time to try paging for a subscriber (sec)</td>
</tr>
<tr>
<td>network</td>
<td>t3115</td>
<td>?</td>
<td>?</td>
</tr>
<tr>
<td>network</td>
<td>t3117</td>
<td>?</td>
<td>?</td>
</tr>
<tr>
<td>network</td>
<td>t3119</td>
<td>?</td>
<td>?</td>
</tr>
<tr>
<td>network</td>
<td>t3122</td>
<td>10</td>
<td>Waiting time after Immediate Assignment Reject</td>
</tr>
<tr>
<td>network</td>
<td>t3141</td>
<td>?</td>
<td>?</td>
</tr>
</tbody>
</table>

### 14.3 Discontinuous Transmission (DTX)

GSM provides a full-duplex voice call service. However, in any civilized communication between human beings, only one of the participants is speaking at any given point in time. This means that most of the time, one of the two directions of the radio link is transmitting so-called silence frames.

During such periods of quiescence in one of the two directions, it is possible to suppress transmission of most of the radio bursts, as there is no voice signal to transport. GSM calls this feature Discontinuous Transmission. It exists separately for uplink (DTXu) and downlink (DTXd).

Downlink DTX is only permitted on non-primary transceivers (!= TRX0), as TRX0 must always transmit at constant output power to ensure it is detected during cell selection.

Uplink DTX is possible on any TRX, and serves primarily two uses:

- reducing the MS battery consumption by transmitting at a lower duty cycle
- reducing the uplink interference caused in surrounding cells that re-use the same ARFCN.
DTS for both uplink and downlink is implemented in the BTS. Not all BTS models support it.

The Osmocom BSC component can instruct the BTS to enable or disable uplink and/or downlink DTX by means of A-bis OML.

## 15 Reviewing and Provisioning BTS configuration

The main functionality of the BSC component is to manage BTSs. As such, provisioning BTSs within the BSC is one of the most common tasks during BSC operation. Just like about anything else in OsmoBSC, they are configured using the VTY.

BTSs are internally numbered with integer numbers starting from "0" for the first BTS. BTS numbers have to be contiguous, so you cannot configure 0,1,2 and then 5.

### 15.1 Reviewing current BTS status and configuration

In order to view the status and properties of a BTS, you can issue the `show bts` command. If used without any BTS number, it will display information about all provisioned BTS numbers.

```
OsmoBSC> show bts 0
BTS 0 is of nanobts type in band DCS1800, has CI 0 LAC 1, BSIC 63, TSC 7 and 1 TRX
Description: (null)
MS Max power: 15 dBm
Minimum Rx Level for Access: -110 dBm
Cell Reselection Hysteresis: 4 dBm
RACH TX-Integer: 9
RACH Max transmissions: 7
System Information present: 0x0000007e, static: 0x00000000
Unit ID: 200/0/0, OML Stream ID 0xff
NM State: Oper 'Enabled', Admin 2, Avail 'OK'
Site Mgr NM State: Oper 'Enabled', Admin 0, Avail 'OK'
Paging: 0 pending requests, 0 free slots
OML Link state: connected.
Current Channel Load:
  TCH/F:  0% (0/5)
  SDCCH8: 0% (0/8)
```

You can also review the status of the TRXs configured within the BTSs of this BSC by using `show trx`:

```
OsmoBSC> show trx 0 0
TRX 0 of BTS 0 is on ARFCN 871
Description: (null)
  RF Nominal Power: 23 dBm, reduced by 0 dB, resulting BS power: 23 dBm
  NM State: Oper 'Enabled', Admin 2, Avail 'OK'
  Baseband Transceiver NM State: Oper 'Enabled', Admin 2, Avail 'OK'
  ip.access stream ID: 0x00
```

The output can be restricted to the TRXs of one specified BTS number (`show trx 0`) or even that of a single specified TRX within a specified BTS (`show trx 0 0`).

Furthermore, information on the individual timeslots can be shown by means of `show timeslot`. The output can be restricted to the timeslots of a single BTS (`show timeslot 0`) or that of a single TRX (`show timeslot 0 0`). Finally, you can restrict the output to a single timeslot by specifying the BTS, TRX and TS numbers (`show timeslot 0 0 4`).

```
OsmoBSC> show timeslot 0 0 0
BTS 0, TRX 0, Timeslot 0, phys cfg CCCH, TSC 7
  NM State: Oper 'Enabled', Admin 2, Avail 'OK'
```
**15.2 Provisioning a new BTS**

In order to provision BTSs, you have to enter the BTS config node of the VTY. In order to configure BTS 0, you can issue the following sequence of commands:

```text
OsmoBSC> enable
OsmoBSC# configure terminal
OsmoBSC(config)# network
OsmoBSC(config-net)# bts 0
OsmoBSC(config-net-bts)#
```

At this point, you have a plethora of commands, in fact an entire hierarchy of commands to configure all aspects of the BTS, as well as each of its TRX and each timeslot within each TRX. For a full reference, please consult the telnet VTY integrated help or the respective chapter in the VTY reference.

BTS configuration depends quite a bit on the specific BTS vendor and model. The section below provides just one possible example for the case of a sysmoBTS.

Note that from the `configure terminal` command onwards, the telnet VTY commands above are identical to configuration file settings, for details see Section 7.

Starting with `network` as above, your complete sysmoBTS configuration may look like this:

```text
network
bts 0
type sysmobts
band DCS1800
description The new BTS in Baikonur
location_area_code 2342
cell_identity 5
base_station_id_code 63
ip.access unit_id 8888 0
ms max power 40
trx 0
arfcn 871
nominal power 23
max_power_red 0
timeslot 0
phys_chan_config CCCH+SDCCH4
timeslot 1
phys_chan_config TCH/F
timeslot 2
phys_chan_config TCH/F
timeslot 3
phys_chan_config TCH/F
timeslot 4
phys_chan_config TCH/F
timeslot 5
phys_chan_config TCH/F
timeslot 6
phys_chan_config TCH/F
timeslot 7
phys_chan_config PDCH
```
15.3 System Information configuration

A GSM BTS periodically transmits a series of SYSTEM INFORMATION messages to mobile stations, both via the BCCH in idle mode, as well as via the SACCH in dedicated mode. There are many different types of such messages. For their detailed contents and encoding, please see 3GPP TS 24.008 [3gpp-ts-24-008].

For each of the SYSTEM INFORMATION message types, you can configure to have the BSC generate it automatically (computed), or you can specify the respective binary message as a string of hexadecimal digits.

The default configuration is to compute all (required) SYSTEM INFORMATION messages automatically.

Please see the OsmoBSC VTY Reference Manual [vty-ref-osmobsc] for further information, particularly on the following commands:

- system-information (1|2|3|4|5|6|7|8|9|10|13|16|17|18|19|20|2bis|2ter|2quater|5bis|5ter) mode (static|computed)
- system-information (1|2|3|4|5|6|7|8|9|10|13|16|17|18|19|20|2bis|2ter|2quater|5bis|5ter) static HEXSTRING

15.4 Neighbor List configuration

Every BTS sends a list of ARFCNs of neighbor cells within its SYSTEM INFORMATION 2 (and 2bis/2ter) messages on the BCCH. Within its SYSTEM INFORMATION 5 messages on SACCH in dedicated mode.

For every BTS config node in the VTY, you can specify the behavior of the neighbor list using the neighbor list mode VTY command:

- automatic
  - Automatically generate a list of neighbor cells using all other BTSs configured in the VTY
- manual
  - Manually specify the neighbor list by means of neighbor-list (add|del) arfcn <0-1023> commands, having identical neighbor lists on BCCH (SI2) and SACCH (SI5)
- manual-si5
  - Manually specify the neighbor list by means of neighbor-list (add|del) arfcn <0-1023> for BCCH (SI2) and a separate neighbor list by means of si5 neighbor-list (add|del) arfcn <0-1023> for SACCH (SI5).

15.5 Configuring GPRS PCU parameters of a BTS

In the case of BTS models using Abis/IP (IPA), the GPRS PCU is located inside the BTS. The BTS then establishes a Gb connection to the SGSN.

All the BTS-internal PCU configuration is performed via A-bis OML by means of configuring the CELL, NSVC (NS Virtual Connection and NSE (NS Entity).

There is one CELL node and one NSE node, but there are two NSVC nodes. At the time of this writing, only the NSVC 0 is supported by OsmoBTS, while both NSVC are supported by the ip.access nanoBTS.

The respective VTY configuration parameters are described below. They all exist beneath each BTS VTY config node.

But let’s first start with a small example

Example configuration of GPRS PCU parameters at VTY BTS node
15.6 More explanation about the PCU config parameters

15.6.1 gprs mode (none|gprs|egprs)

This command determines if GPRS (or EGPRS) services are to be enabled in this cell at all.

15.6.2 gprs cell bvci <2-65535>

Configures the BSSGP Virtual Circuit Identifier. It must be unique between all BGSGP connections to one SGSN.

Note
It is up to the system administrator to ensure all PCUs are allocated an unique bvci. OsmoBSC will not ensure this policy.

15.6.3 gprs nsei <0-65535>

Configures the NS Entity Identifier. It must be unique between all NS connections to one SGSN.

Note
It is up to the system administrator to ensure all PCUs are allocated an unique bvci. OsmoBSC will not ensure this policy.

15.6.4 gprs nsvc <0-1> nsvci <0-65535>

Configures the NS Virtual Connection Identifier. It must be unique between all NS virtual connections to one SGSN.

Note
It is up to the system administrator to ensure all PCUs are allocated an unique nsvci. OsmoBSC will not ensure this policy.

15.6.5 gprs nsvc <0-1> local udp port <0-65535>

Configures the local (PCU side) UDP port for the NS-over-UDP link.

15.6.6 gprs nsvc <0-1> remote udp port <0-65535>

Configures the remote (SGSN side) UDP port for the NS-over-UDP link.

15.6.7 gprs nsvc <0-1> remote ip A.B.C.D

Configures the remote (SGSN side) UDP port for the NS-over-UDP link.
15.6.8 **gprs ns timer (tns-block|tns-block-retries|tns-reset|tns-reset-retries|tns-test|tns-alive|tns-alive-retries) <0-255>**

Configures the various GPRS NS related timers. Please check the GPRS NS specification for the detailed meaning of those timers.

15.7 **Dynamic Timeslot Configuration (TCH / PDCH)**

A dynamic timeslot is in principle a voice timeslot (TCH) that is used to serve GPRS data (PDCH) when no voice call is active on it. This enhances GPRS bandwidth while no voice calls are active, which is dynamically scaled down as voice calls need to be served. This is a tremendous improvement in service over statically assigning a fixed number of timeslots for voice and data.

The causality is as follows: to establish a voice call, the MSC requests a logical channel of a given TCH kind from the BSC. The BSC assigns such a channel from a BTS' TRX's timeslot of its choice. The knowledge that a given timeslot is dynamic exists only on the BSC level. When the MSC asks for a logical channel, the BSC may switch off PDCH on a dynamic timeslot and then assign a logical TCH channel on it. Hence, though compatibility with the BTS needs to be ensured, any MSC is compatible with dynamic timeslots by definition.

OsmoBSC support two kinds of dynamic timeslot handling, configured via the `network/bts/trx/timeslot/phys_chan_config` configuration. Not all BTS models support dynamic channels.

---

**Table 9: Dynamic timeslot support by various BTS models**

<table>
<thead>
<tr>
<th>BTS Model</th>
<th>TCH/F_TCH/H_PDCH</th>
<th>TCH/F_PDCH</th>
</tr>
</thead>
<tbody>
<tr>
<td>ip.access nanoBTS</td>
<td>-</td>
<td>supported</td>
</tr>
<tr>
<td>Ericsson RBS</td>
<td>supported</td>
<td>-</td>
</tr>
<tr>
<td>sysmoBTS using osmo-bts-sy smo</td>
<td>supported</td>
<td>supported</td>
</tr>
<tr>
<td>various SDR platforms using osmo-bts-trx</td>
<td>supported</td>
<td>supported</td>
</tr>
<tr>
<td>Nutaq Litecell 1.5 using osmo-bts-litecell15</td>
<td>supported</td>
<td>supported</td>
</tr>
<tr>
<td>Octasic OctBTS using osmo-bts-octphy</td>
<td>supported</td>
<td>supported</td>
</tr>
</tbody>
</table>

The **OsmoBTS Abis Protocol Specification** [osmobts-abis-spec] describes the non-standard RSL messages used for these timeslot kinds.

**Note**

Same as for dedicated PDCH timeslots, you need to enable GPRS and operate a PCU, SGSN and GGSN to provide the actual data service.

15.7.1 **Osmocom Style Dynamic Timeslots (TCH/F_TCH/H_PDCH)**

Timeslots of the TCH/F_TCH/H_PDCH type dynamically switch between TCH/F, TCH/H and PDCH, depending on the channel kind requested by the MSC. The RSL messaging for TCH/F_TCH/H_PDCH timeslots is compatible with Ericsson RBS.

BTS models supporting this timeslot kind are shown in Table 9.

15.7.2 **ip.access Style Dynamic Timeslots (TCH/F_PDCH)**

Timeslots of the TCH/F_PDCH type dynamically switch between TCH/F and PDCH. The RSL messaging for TCH/F_PDCH timeslots is compatible with ip.access nanoBTS.

BTS models supporting this timeslot kind are shown in Table 9.
15.7.3 Avoid PDCH Exhaustion

To avoid disrupting GPRS, configure at least one timeslot as dedicated PDCH. With only dynamic timeslots, a given number of voice calls would convert all timeslots to TCH, and no PDCH timeslots would be left for GPRS service.

15.7.4 Dynamic Timeslot Configuration Examples

This is an extract of an osmo-bsc config file. A timeslot configuration with five Osmocom style dynamic timeslots and one dedicated PDCH may look like this:

```
network
  bts 0
    trx 0
      timeslot 0
          phys_chan_config CCCH+SDCCH4
      timeslot 1
          phys_chan_config SDCCH8
      timeslot 2
          phys_chan_config TCH/F_TCH/H_PDCH
      timeslot 3
          phys_chan_config TCH/F_TCH/H_PDCH
      timeslot 4
          phys_chan_config TCH/F_TCH/H_PDCH
      timeslot 5
          phys_chan_config TCH/F_TCH/H_PDCH
      timeslot 6
          phys_chan_config TCH/F_TCH/H_PDCH
      timeslot 7
          phys_chan_config PDCH
```

With the ip.access nanoBTS, only TCH/F_PDCH dynamic timeslots are supported, and hence a nanoBTS configuration may look like this:

```
network
  bts 0
    trx 0
      timeslot 0
          phys_chan_config CCCH+SDCCH4
      timeslot 1
          phys_chan_config SDCCH8
      timeslot 2
          phys_chan_config TCH/F_PDCH
      timeslot 3
          phys_chan_config TCH/F_PDCH
      timeslot 4
          phys_chan_config TCH/F_PDCH
      timeslot 5
          phys_chan_config TCH/F_PDCH
      timeslot 6
          phys_chan_config TCH/F_PDCH
      timeslot 7
          phys_chan_config PDCH
```

15.8 Tuning Access to the BTS

OsmoBSC offers several configuration options to fine-tune access to the BTS. It can allow only a portion of the subscribers access to the network. This can also be used to ramp up access to the network on startup by slowly letting in more and more subscribers.
This is especially useful for isolated cells with a huge number of subscribers. Other options control the behaviour of the MS when it needs to access the random access channel before a dedicated channel is established.

If the BTS is connected to the BSC via a high-latency connection the MS should wait longer for an answer to a RACH request. If it does not the network will have to deal with an increased load due to duplicate RACH requests. However, in order to minimize the delay when a RACH request or response gets lost the MS should not wait too long before retransmitting.

### 15.8.1 Load Management

Every SIM card is member of one of the ten regular ACCs (0-9). Access to the BTS can be restricted to SIMs that are members of certain ACCs.

Since the ACCs are distributed uniformly across all SIMs allowing only ACCs 0-4 to connect to the BTS should reduce its load by 50%.

The default is to allow all ACCs to connect.

**Example: Restrict access to the BTS by ACC**

```
network
bts 0
rach access-control-class 1 barred ①
rach access-control-class 9 allowed ②
```

- Disallow SIMs with access-class 1 from connecting to the BTS
- Permit SIMs with access-class 9 to connect to the BTS.

Smaller cells with lots of subscribers can be overwhelmed with traffic after the network is turned on. This is especially true in areas with little to no reception from other networks. To manage the load OsmoBSC has an option to enable one Access Class at a time so initial access to the network is distributed across a longer time.

**Example: Ramp up access to the BTS after startup**

```
network
bts 0
access-control-class-ramping ①
amaccess-control-class-ramping-step-interval 30 ②
access-control-class-ramping-step-size 1 ③
```

- Turn on access-control-class ramping
- Enable more ACCs every 30 seconds
- At each step enable one more ACC

### 15.8.2 RACH Parameter Configuration

The following parameters allow control over how the MS can access the random access channel (RACH). It is possible to set a minimum receive level under which the MS will not even attempt to access the network.

The RACH is a shared channel which means multiple MS can choose to send a request at the same time. To minimize the risk of a collision each MS will choose a random number of RACH slots to wait before trying to send a RACH request.

On very busy networks the range this number is chosen from should be high to avoid collisions, but a lower range reduces the overall delay when trying to establish a channel.
The option `rach tx integer N` controls the range from which this number X is chosen. It is $0 \leq X < \max(8,N)$.

After sending a RACH request the MS will wait a random amount of slots before retransmitting its RACH request. The range it will wait is also determined by the option `rach tx integer N`, but calculating it is not so straightforward. It is defined as $S \leq X < S+N$ where S is determined from a table.

In particular S is lowest when N is one of 3, 8, 14 or 50 and highest when N is 7, 12 or 32.

For more information see 3GPP TA 44.018 [3gpp-ts-44-018] Ch. 3.3.1.1.2 and Table 3.3.1.1.2.1 in particular.

The amount of times the MS attempts to retransmit RACH requests can also be changed. A higher number means more load on the RACH while a lower number can cause channel establishment to fail due to collisions or bad reception.

**Example: Configure RACH Access Parameters**

```
network
  bts 0
    rxlev access min 20 ①
    rach tx integer 50②
    rach max transmission ③
```

① Allow access to the network if the MS receives the BCCH of the cell at -90dBm or better (20dB above -110dBm).
② This number affects how long the MS waits before (re-)transmitting RACH requests.
③ How often to retransmit the RACH request.

## 16 OsmoNITB example configuration files

The `openbsc/doc/examples/osmo-nitb` directory in the OpenBSC source tree contains a collection of example configuration files, sorted by BTS type.

This chapter is illustrating some excerpts from those examples

### 16.1 Example configuration for OsmoNITB with one dual-TRX BS-11

**Example 16.1 OsmoNITB with BS11, 2 TRX, no frequency hopping**

```
el_input
  el_line 0 driver misdn
network
  network country code 1
  mobile network code 1
  short name OpenBSC
  long name OpenBSC
  timer t3101 10
  timer t3113 60
bts 0
  type bs11 ①
  band GSM900
  cell_identity 1
  location_area_code 1
  training_sequence_code 7
  base_station_id_code 63
  oml e1 line 0 timeslot 1 sub-slot full ②
  oml e1 tei 25 ③
trx 0
```

① OsmoNITB with BS11, 2 TRX, no frequency hopping
② How often to retransmit the RACH request.
The BTS type must be set to \textit{bs11}.
The OML E1 timeslot needs to be identical with what was on the BTS side using LMT.
The OML TEI value needs to be identical with what was configured on the BTS side using LMT.

The RSL E1 timeslot can be identical for all TRX.

The RSL TEI values must be different if multiple TRX share one E1 signalling timeslot.

The TCH all need to be allocated one 16k sub-slot on the E1

### 16.2 Example configuration for OsmoNITB with one single-TRX nanoBTS

**Example 16.2 OsmoNITB with one single-TRX nanoBTS**

```
e1_input
  e1_line 0 driver ipa
network
  network country code 1
  mobile network code 1
  short name OpenBSC
  long name OpenBSC
  auth policy closed
  location updating reject cause 13
  encryption a5 0
  neci 1
  rrlp mode none
  mm info 1
  handover 0
  bts 0
  type nanobts
  band DCS1800
  cell_identity 0
  location_area_code 1
  training_sequence_code 7
  base_station_id_code 63
  max_power 15
  cell reselection hysteresis 4
  rxlev access min 0
  channel allocator ascending
  rach tx integer 9
  rach max transmission 7
  ip.access unit_id 1801 0
  omi ip.access stream_id 255 line 0
  gprs mode none
  trx 0
  rf_locked 0
  arfcn 871
  nominal power 23
  max_power_red 20
  rsl e1 tei 0
  timeslot 0
  phys_chan_config CCCH+SDCCH
  timeslot 1
  phys_chan_config SDCCH
  timeslot 2
  phys_chan_config TCH/F
  timeslot 3
  phys_chan_config TCH/F
  timeslot 4
  phys_chan_config TCH/F
  timeslot 5
  phys_chan_config TCH/F
```
You have to configure one virtual E1 line with the IPA driver in order to use A-bis/IP. One e1_line is sufficient for any number of A-bis/IP BTSs, there is no limit like in physical E1 lines.

The BTS type must be set using `type nanobts`.

The GSM band must be set according to the BTS hardware.

The IPA Unit ID parameter must be set to what has been configured on the BTS side using the BTS Manager or ipaccess-config.

The ARFCN of the BTS.

All known nanoBTS units have a nominal transmit power of 23 dBm. If a `max_power_red` of 20 (dB) is configured, the resulting output power at the BTS Tx port is 23 - 20 = 3 dBm.

---

**Note**

The `nominal_power` setting does *not* influence the transmitted power to the BTS! It is a setting by which the system administrator tells the BSC about the nominal output power of the BTS. The BSC uses this as basis for calculations.

### 16.3 Example configuration for OsmoNITB with multi-TRX nanoBTS

**Example 16.3 OsmoNITB configured for dual-TRX (stacked) nanoBTS**

```sh
el_input
  e1_line 0 driver ipa
network
  network country code 1
  mobile network code 1
  short name OpenBSC
  long name OpenBSC
  auth policy closed
  location updating reject cause 13
  encryption a5 0
  neci 1
  rrlp mode none
  mm info 0
  handover 0
  bts 0
  type nanobts
  band DCS1800
  cell_identity 0
  location_area_code 1
  training_sequence_code 7
  base_station_id_code 63
  ms max power 15
  cell reselection hysteresis 4
  rxlev access min 0
  channel allocator ascending
  rach tx integer 9
  rach max transmission 7
  ip.access unit_id 1800 0
  oml ip.access stream_id 255 line 0
```
In this example, the IPA Unit ID is specified as `1800 0`. Thus, the first nanoBTS unit (trx 0) needs to be configured to 1800/0/0 and the second nanoBTS unit (trx 1) needs to be configured to 1800/0/1. You can configure the BTS unit IDs using the `ipaccess-config` utility included in OpenBSC.

**Note**

For building a multi-TRX setup, you also need to connect the TIB cables between the two nanoBTS units, as well as the coaxial/RF AUX cabling.
17 OsmoNITB HLR subsystem

As OsmoNITB is a fully autonomous system, it also includes a minimal/simplistic HLR and AUC. Compared to real GSM networks, it does not implement any of the external interfaces of a real HLR, such as the MAP/TCAP/SCCP protocol. It can only be used inside the OsmoNITB.

While functionally maintaining the subscriber database and authentication keys, it offers a much reduced feature set. For example, it is not possible to configure bearer service permission lists, or BAOC.

At this time, the only supported database back end for the OsmoNITB internal HLR/AUC is the file-based SQL database SQLite3.

17.1 Authorization Policy

Authorization determines how subscribers can access your network. This is unrelated to authentication, which verifies the authenticity of SIM cards that register with the network.

OsmoNITB supports three different authorization policies:

- **closed**
  This mode requires subscribers to have a record with their IMSI in the HLR, and it requires that their status is set to **authorized**
  This reflects the most typical operation of GSM networks, where subscribers have to obtain a SIM card issued by the operator. At the time the SIM gets issued, it is provisioned in the HLR to enable the subscriber to use the services of the network.

- **accept-all**
  This policy accepts any and all subscribers that every try to register to the network. Non-existent subscribers are automatically and dynamically created in the HLR, and they immediately have full access to the network. Any IMSI can register, no matter what SIM card they are using in their phones.
  This mode is mostly useful for lab testing or for demonstrating the lack of mutual authentication and the resulting security problems in the GSM system.

**Note**
As you do not know the Ki of dynamically created subscribers with SIM cards of unknown origin, you cannot use cryptographic authentication and/or encryption!

**Caution**
Never run a network in accept-all mode, unless you know exactly what you are doing. You are very likely causing service interruption to mobile phones in the coverage area of your BTSs, which is punishable under criminal law in most countries!

- **token**
  This method was created for special-purpose configurations at certain events. It tries to combine the benefits of automatic enrollment with foreign IMSI while trying to prevent causing disruption to phones that register to the network by accident.
  This policy is currently not actively supported.

The currently active policy can be selected using the `auth policy (closed|accept-all|token)` command at the network configuration node of the VTY.

17.2 Location Update Reject Cause

When a Location Update Request is to be rejected by the network (e.g. due to an unknown or unauthorized subscriber), the Location Update Reject message will contain a Reject Cause.

You can configure the numeric value of that cause by means of the `location updating reject cause <2-111>` command at the network node.
17.3 Querying information about a subscriber

Information about a specific subscriber can be obtained from the HLR by issuing `show subscriber` command.

For example, to display information about a subscriber with the IMSI 602022080345046, you can use the following command:

Displaying information about a subscriber

```
OpenBSC> show subscriber imsi 602022080345046
   ID: 1, Authorized: 1
   Name: 'Frank'
   Extension: 2342
   LAC: 1/0x1
   IMSI: 602022080345046
   TMSI: 4DB8B4D8
   Pending: 0
   Use count: 1
```

- Whether or not the subscriber is authorized for access
- OsmoNITB is often treated like a PBX, this is why phone numbers are called extensions
- The Location Area Code (LAC) indicates where in the network the subscriber has last performed a LOCATION UPDATE. Detached subscribers indicate a LAC of 0.

Subscribers don’t have to be identified/referenced by their IMSI, but they can also be identified by their extension (phone number), their TMSI as well as their internal database ID. Example alternatives showing the same subscriber record are:

```
OpenBSC> show subscriber id 1

or

OpenBSC> show subscriber extension 2342
```

17.4 Enrolling a subscriber

A subscriber can be added to the network in different ways:

1. authorizing an auto-generated subscriber
2. manually creating a subscriber using VTY commands
3. manually creating subscriber by insert into SQL database by external program

17.4.1 Authorizing an auto-generated subscriber

If the `subscriber-create-on-demand` configuration option is set in the nitb VTY config node, then OsmoNITB will automatically create a subscriber record for every IMSI that ever tries to perform a LOCATION UPDATE with the network. However, those subscriber records are marked as "not authorized", i.e. they will not be able to use your network.

You can latter on `authorize` any such a subscriber using the `subscriber IMSI ... authorized 1` command at the VTY enable node.

Example: Authorizing an auto-generated subscriber
We first ensure that `subscriber-create-on-demand` is active.

At this time we ensure that the MS with IMSI 262420123456789 performs a location update to our network, e.g. by powering up the associated phone followed by manual operator selection.

Here we authorize that ISMI.

The above method implies that you know the IMSI stored on the SIM card of the subscriber that you want to authorize. Unfortunately there is no easy/standard way to obtain the IMSI on most phones. If the phone has an AT-command interface, you may try `AT+CIMI`. You can also read the IMSI off the SIM using a PC-attached smart card reader.

**Note**
Contrary to classic GSM networks and for historic reasons, this behavior is the default behavior of OsmoNITB. For production networks with a closed subscriber base, it is strongly recommended to use the `no subscriber-create-on-demand` option at the `nitb` VTY config node.

### 17.4.2 Manually creating a subscriber from the VTY

You can manually add a subscriber to the HLR by VTY commands. To do so, you will need to know at the minimum the IMSI of the subscriber.

**Example: Create a new subscriber for IMSI 262429876543210**

```
OpenBSC> enable
OpenBSC# configure terminal
OpenBSC(config)# nitb
OpenBSC(config-nitb)# subscriber-create-on-demand
OpenBSC(config-nitb)# end
OpenBSC# subscriber imsi 262420123456789 authorized 1
```

```
ID: 3, Authorized: 1
Extension: 22150
LAC: 0/0x0
IMSI: 262429876543210
Expiration Time: Thu, 01 Jan 1970 01:00:00 +0100
Paging: not paging
Requests: 0
Use count: 1
```

```
OpenBSC# subscriber imsi 262429876543210 authorized 1

ID: 3, Authorized: 1
Name: 'Sub Subscriber'
Extension: 23234242
LAC: 0/0x0
IMSI: 262429876543210
Expiration Time: Thu, 01 Jan 1970 01:00:00 +0100
Paging: not paging
Requests: 0
Use count: 1
```

as you can see, a newly-created subscriber is not automatically authorized. We will change this in the next step.

the NITB has automatically allocated a random 5-digit extension (MSISDN)
Location Area Code 0 means that this subscriber is currently not registered on the network

Authorize the subscriber

Change the extension (MSISDN) to 23234242 (optional)

Give the subscriber a human-readable name (optional)

Review the content of your new subscriber record

---

**Note**

If you are running a network with A5 encryption enabled, you must also configure the secret key (Ki) of the SIM card in the HLR.

You can change further properties on your just-created subscriber as explained in Section 17.5.

### 17.4.3 Creating subscribers in the SQL database

In most applications, the network operator issues his own SIM cards, and the subscriber records corresponding to each SIM will be pre-provisioned by direct insertion into the SQL database. This is performed long before the SIM cards are issued towards the actual end-users.

This can be done by a custom program, the SQL schema is visible from the `.schema` command on the sqlite3 command-line program, and there are several scripts included in the OpenBSC source code, written in both Python as well as Perl language.

In case you are obtaining a starter kit with pre-provisioned SIM cards from sysmocom: They will ship with a HLR SQL database containing the subscriber records.

### 17.4.4 Provisioning SIM cards

In most applications, the operator obtains pre-provisioned SIM cards from a SIM card supplier.

If you prefer to provision the SIM cards yourself, you can use the pySim tool available from [http://cgit.osmocom.org/cgit/pysim/](http://cgit.osmocom.org/cgit/pysim/). It has the ability to append the newly-provisioned SIM cards to an existing HLR database, please check its `--write-hlr` command line argument.

### 17.5 Changing subscriber properties

Once a subscriber exists in the HLR, his properties can be set interactively from the VTY. Modifying subscriber properties requires the VTY to be in the privileged (`enable`) mode.

All commands are single-line commands and always start with identifying the subscriber on which the operation shall be performed. Such identification can be performed by

- IMSI
- TMSI
- extension number
- ID (internal identifier)

#### 17.5.1 Changing the subscriber phone number

You can set the phone number of the subscriber with IMSI 602022080345046 to 12345 by issuing the following VTY command from the enable node:

**Changing the phone number of a subscriber**

```
OpenBSC# subscriber imsi 602022080345046 extension 12345
```
17.5.2 Changing the subscriber name

The subscriber name is an internal property of OsmoNITB. The name will never be transmitted over the air interface or used by the GSM protocol. The sole purpose of the name is to make log output more intuitive, as human readers of log files tend to remember names easier than IMSIs or phone numbers.

In order to set the name of subscriber with extension number 12345 to "Frank", you can issue the following command on the VTY enable node:

```
subscriber extension 12345 name Frank
```

The name may contain spaces and special characters. You can verify the modified subscriber record by issuing the `show subscriber extension 12345` command.

17.5.3 Changing the authorization status

As the HLR automatically adds records for all subscribers it sees, those that are actually permitted to use the network have to be authorized by setting the authorized property of the subscriber.

You can set the authorized property by issuing the following VTY command from the enable node:

**Authorizing a subscriber**

```
OpenBSC# subscriber extension 12345 authorized 1
```

Similarly, you can remove the authorized status from a subscriber by issuing the following command:

**Un-authorizing a subscriber**

```
OpenBSC# subscriber extension 12345 authorized 0
```

17.5.4 Changing the GSM authentication algorithm and Ki

In order to perform cryptographic authentication of the subscriber, his Ki needs to be known to the HLR/AUC. Furthermore, the authentication algorithm implemented on the SIM card (A3/A8) must match that of the algorithm configured in the HLR.

Currently, OsmoNITB supports the following authentication algorithms:

- **none**: No authentication is performed
- **xor**: Authentication is performed using the XOR algorithm (for test/debugging purpose)
- **comp128v1**: Authentication is performed according to the COMP128v1 algorithm

**Warning**

None of the supported authentication algorithms are cryptographically very strong. Development is proceeding to include support for stronger algorithms like GSM-MILENAGE. Please contact sysmocom if you require strong authentication support.

In order to configure a subscriber for COMP128v1 and to set his Ki, you can use the following VTY command from the enable node:

**Configuring a subscriber for COMP128v1 and setting Ki**

```
OpenBSC# subscriber extension 2342 a3a8 comp128v1 000102030405060708090a0b0c0d0e0f
```
18  Short Message Peer to Peer (SMPP)

The Short Message Peer to Peer (SMPP) Protocol [smpp-34] has been used for the communication with SMSCs. Osmocom implements version 3.4 of the protocol. Using this interface one can send MT-SMS to an attached subscriber or receive unrouted MO-SMS.

SMPP is served by the Osmocom MSC layer (both in the old OsmoNITB as well as the new OsmoMSC. SMPP describes a situation where multiple ESMEs (External SMS Entities) interact with a SMSC (SMS Service Center) via the SMPP protocol. Each entity is identified by its System Id. The System ID is a character string which is configured by the system administrator.

OsmoNITB implements the SMSC side of SMPP and subsequently acts as a TCP server accepting incoming connections from ESME client programs.

Each ESME identifies itself to the SMSC with its system-id and an optional shared password.

18.1  Global SMPP configuration

There is a `smpp` vty node at the top level of the OsmoNITB configuration. Under this node, the global SMPP configuration is performed.

Use the `local-tcp-ip` command to define the TCP IP and port at which the OsmoNITB internal SMSC should listen for incoming SMPP connections. The default behaviour is to listen on all IPs (0.0.0.0), and the default port assigned to SMPP is 2775.

Use the `system-id` command to define the System ID of the SMSC.

Use the `policy` parameter to define whether only explicitly configured ESMEs are permitted to access the SMSC (closed), or whether any ESME should be accepted (accept-all).

Use the `smpp-first` command to define if SMPP routes have higher precedence than MSISDNs contained in the HLR (smpp-first), or if only MSISDNs found not in the HLR should be considered for routing to SMPP (no smpp-first).

18.2  ESME configuration

Under the `smpp` vty node, you can add any number of `esme` nodes, one for each ESME that you wish to configure.

Use the `esme` NAME command (where NAME corresponds to the system-id of the ESME to be configured) under the SMPP vty node to enter the configuration node for this given ESME.

Use the `password` command to specify the password (if any) for the ESME.

Use the `default-route` command to indicate that any MO-SMS without a more specific route should be routed to this ESME.

Use the `deliver-src-imsi` command to indicate that the SMPP DELIVER messages for MO SMS and the SMPP ALERT should state the IMSI (rather than the MSISDN) as source address.

Use the `osmocom-extensions` command to request that Osmocom specific extension TLVs shall be included in the SMPP PDUs. Those extensions include the ARFCN of the cell, the L1 transmit power of the MS, the timing advance, the uplink and downlink RxLev and RxQual, as well as the IMEI of the terminal at the time of generating the SMPP DELIVER PDU.

Use the `dcs-transparent` command to transparently pass the DCS value from the SMS Layer3 protocols to SMPP, instead of converting them to the SMPP-specific values.

Use the `route prefix` command to specify a route towards this ESME. Using routes, you specify which destination MSISDNs should be routed towards your ESME.
18.3 Example configuration snippet

The following example configuration snippet shows a single ESME *galactica* with a prefix-route of all national numbers stating with 2342:

```plaintext
smpp
local-tcp-port 2775
policy closed
no smpp-first
esme galactica
password SoSayWeAll
deliver-src-imsi
osmocom-extensions
route prefix national isdn 2342
```

18.4 Osmocom SMPP protocol extensions

Osmocom has implemented some extensions to the SMPP v3.4 protocol. 

These extensions can be enabled using the `osmocom-extensions` VTY command at `esme` level.

The TLV definitions can be found in the `<osmocom/gsm/protocol/smpp34_osmocom.h>` header file provided by li-bosmocore.

18.4.1 RF channel measuremets

When the Osmocom SMPP extensions are enabled, we add the following TLVs to each SMPP DELIVER PDU:

<table>
<thead>
<tr>
<th>TLV</th>
<th>IEI</th>
<th>Length (Octets)</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>TLVID_osmo_arfcn</td>
<td>0x2300</td>
<td>2</td>
<td>GSM ARFCN of the radio interface</td>
</tr>
<tr>
<td>TLVID_osmo_ta</td>
<td>0x2301</td>
<td>1</td>
<td>Timing Advance on the radio interface</td>
</tr>
<tr>
<td>TLVID_osmo_ms_l1_txpwr</td>
<td>0x2307</td>
<td>1</td>
<td>Transmit Power of the MS in uplink direction</td>
</tr>
<tr>
<td>TLVID_osmo_rxlev_ul</td>
<td>0x2302</td>
<td>2</td>
<td>Uplink receive level as measured by BTS in dBm (int16_t)</td>
</tr>
<tr>
<td>TLVID_osmo_rxqual_ul</td>
<td>0x2303</td>
<td>1</td>
<td>Uplink RxQual value as measured by BTS</td>
</tr>
<tr>
<td>TLVID_osmo_rxlev_dl</td>
<td>0x2304</td>
<td>2</td>
<td>Downlink receive level as measured by MS in dBm (int16_t)</td>
</tr>
<tr>
<td>TLVID_osmo_rxqual_dl</td>
<td>0x2305</td>
<td>1</td>
<td>Downlink RxQual value as measured by MS</td>
</tr>
</tbody>
</table>

All of the above values reflect the last measurement report as received via A-bis RSL from the BTS. It is thus a snapshot value (of the average within one 480ms SACCH period), and not an average over all the SACCH periods during which the channel was open or the SMS was received. Not all measurement reports contain all the values. So you might not get an TLVID_osmo_rxlev_dl IE, as that particular uplink frame might have been lost for the given snapshot we report.

18.4.2 Equipment IMEI

If we know the IMEI of the subscribers phone, we add the following TLV to each SMPP DELIVER PDU:

<table>
<thead>
<tr>
<th>TLV</th>
<th>IEI</th>
<th>Length</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>TLVID_osmo imei</td>
<td>0x2306</td>
<td>variable</td>
<td>IMEI of the subscribers phone (ME)</td>
</tr>
</tbody>
</table>
19 MNCC for External Call Control

The 3GPP GSM specifications define an interface point (service access point) inside the MSC between the call-control part and the rest of the system. This service access point is called the MNCC-SAP. It is described in 3GPP TS 24.007 [3gpp-ts-24-007] Chapter 7.1.

However, like for all internal interfaces, 3GPP does not give any specific encoding for the primitives passed at this SAP.

The MNCC protocol has been created by the Osmocom community and allows to control the call handling and audio processing by an external application. The interface is currently exposed using Unix Domain Sockets. The protocol is defined in the mncc.h header file.

It is exposed by the Osmocom MSC layer (both in the old OsmoNITB as well as the new OsmoMSC.

OsmoNITB can run in two different modes:

1. with internal MNCC handler
2. with external MNCC handler

19.1 Internal MNCC handler

When the internal MNCC handler is enabled, OsmoNITB will switch voice calls between GSM subscribers internally and automatically based on the subscribers extension number. No external software is required.

Note

Internal MNCC is the default behavior.

19.1.1 Internal MNCC Configuration

The internal MNCC handler offers some configuration parameters under the mncc-int VTY configuration node.

19.1.1.1 default-codec tch-f (fr|efr|amr)

Using this command, you can configure the default voice codec to be used by voice calls on TCH/F channels.

19.1.1.2 default-codec tch-h (hr|amr)

Using this command, you can configure the default voice codec to be used by voice calls on TCH/H channels.

19.2 External MNCC handler

When the external MNCC handler is enabled, OsmoNITB will not perform any internal call switching, but delegate all call-control handling towards the external MNCC program connected via the MNCC socket.

If you intend to operate OsmoNITB with external MNCC handler, you have to disable the internal MNCC handler and specify the MNCC socket path in the configuration file.

At the time of this writing, the only external application implementing the MNCC interface compatible with the Osmocom MNCC socket is lcr, the Linux Call Router. More widespread integration of external call routing is available via the OsmoSIP-Connector.
19.3 DTMF considerations

In mobile networks, the signaling of DTMF tones is implemented differently, depending on the signaling direction. A mobile originated DTMF tone is signaled using START/STOP DTMF messages which are hauled through various protocols upwards into the core network.

Contrary to that, a mobile terminated DTMF tone is not transferred as an out of band message. Instead, in-band signaling is used, which means a tone is injected early inside a PBX or MGW.

When using OsmoNITB with its built in MNCC functionality a mobile originated DTMF message will not be translated into an in-band tone. Therefore, sending DTMF will not work when internal MNCC is used.

For external MNCC, the network integrator must make sure that the back-end components are configured properly in order to handle the two different signaling schemes depending on the signaling direction.

---

**Note**

osmo-sip-connector will translate MNCC DTMF signaling into sip-info messages. DTMF signaling in the opposite direction is not possible. osmo-sip-connector will reject sip-info messages that attempt to signal a DTMF tone.

---

19.4 MNCC protocol description

The protocol follows the primitives specified in 3GPP TS 04.07 Chapter 7.1. The encoding of the primitives is provided in the `mncc.h` header file in OsmoNITB’s source tree, which uses some common definitions from osmocom/gsm/mncc.h (part of libosmocore.git).

However, Osmocom’s MNCC specifies a number of additional primitives beyond those listed in the 3GPP specification.

The different calls in the network are distinguished by their callref (call reference), which is a unique unsigned 32bit integer.

19.4.1 MNCC_HOLD_IND

Direction: OsmoNITB → Handler

A CC HOLD message was received from the MS.

19.4.2 MNCC_HOLD_CNF

Direction: Handler → OsmoNITB

Acknowledge a previously-received CC HOLD message, causes the transmission of a CC HOLD ACK message to the MS.

19.4.3 MNCC_HOLD_REJ

Direction: Handler → OsmoNITB

Reject a previously-received CC HOLD message, causes the transmission of a CC HOLD REJ message to the MS.

19.4.4 MNCC_RETRIEVE_IND

Direction: OsmoNITB → Handler

A CC RETRIEVE message was received from the MS.

19.4.5 MNCC_RETRIEVE_CNF

Direction: Handler → OsmoNITB

Acknowledge a previously-received CC RETRIEVE message, causes the transmission of a CC RETRIEVE ACK message to the MS.
19.4.6 MNCC RETRIEVE REJ

Direction: Handler → OsmoNITB
Reject a previously-received "CC RETRIEVE" message, causes the transmission of a "CC RETRIEVE REJ" message to the MS.

19.4.7 MNCC USERINFO REQ

Direction: OsmoNITB → Handler
Causes a "CC USER INFO" message to be sent to the MS.

19.4.8 MNCC USERINFO IND

Direction: OsmoNITB → Handler
Indicates that a "CC USER-USER" message has been received from the MS.

19.4.9 MNCC BRIDGE

Direction: Handler → OsmoNITB
Requests that the TCH (voice) channels of two calls shall be inter-connected. This is the old-fashioned way of using MNCC, historically required for circuit-switched BTSs whose TRAU frames are received via an E1 interface card, and works only when the TCH channel types match.

Note
Internal MNCC uses MNCC_BRIDGE to connect calls directly between connected BTSs or RNCs, in effect disallowing calls between mismatching TCH types and forcing all BTSs to be configured with exactly one TCH type and codec. This is a limitation that will probably remain for the old OsmoNITB. For the new OsmoMSC, the MNCC_BRIDGE command will instruct the separate OsmoMGW to bridge calls, which will be able to handle transcoding between different TCH as well as 3G (IuUP) payloads (but note: not yet implemented at the time of writing this). Hence an external MNCC may decide to bridge calls directly between BTSs or RNCs that both are internal to the OsmoMSC, for optimization reasons.

19.4.10 MNCC FRAME_RECV

Direction: Handler → OsmoNITB
Enable the forwarding of TCH voice frames via the MNCC interface in OsmoNITB→Handler direction for the specified call.

19.4.11 MNCC FRAME DROP

Direction: Handler → OsmoNITB
Disable the forwarding of TCH voice frames via the MNCC interface in OsmoNITB→Handler direction for the specified call.

19.4.12 MNCC_LCHAN_MODIFY

Direction: Handler → OsmoNITB
Modify the current dedicated radio channel from signalling to voice, or if it is a signalling-only channel (SDCCH), assign a TCH to the MS.
19.4.13 **MNCC_RTP_CREATE**

Direction: Handler → OsmoNITB
Create a RTP socket for this call at the BTS/TRAU that serves this BTS.

19.4.14 **MNCC_RTP_CONNECT**

Direction: Handler → OsmoNITB
Connect the RTP socket of this call to the given remote IP address and port.

19.4.15 **MNCC_RTP_FREE**

Direction: Handler → OsmoNITB
Release a RTP connection for one given call.

19.4.16 **GSM_TCHF_FRAME**

Direction: both
Transfer the payload of a GSM Full-Rate (FR) voice frame between the OsmoNITB and an external MNCC handler.

19.4.17 **GSM_TCHF_FRAME_EFR**

Direction: both
Transfer the payload of a GSM Enhanced Full-Rate (EFR) voice frame between the OsmoNITB and an external MNCC handler.

19.4.18 **GSM_TCHH_FRAME**

Direction: both
Transfer the payload of a GSM Half-Rate (HR) voice frame between the OsmoNITB and an external MNCC handler.

19.4.19 **GSM_TCH_FRAE_AMR**

Direction: both
Transfer the payload of a GSM Adaptive-Multi-Rate (AMR) voice frame between the OsmoNITB and an external MNCC handler.

19.4.20 **GSM_BAD_FRAME**

Direction: OsmoNITB → Handler
Indicate that no valid voice frame, but a bad frame was received over the radio link from the MS.

19.4.21 **MNCC_START_DTMF_IND**

Direction: OsmoNITB → Handler
Indicate the beginning of a DTMF tone playback.
19.4.22 MNCC_START_DTMF_RSP

Direction: Handler → OsmoNITB
Acknowledge that the DTMF tone playback has been started.

19.4.23 MNCC_START_DTMF_REJ

Direction: both
Indicate that starting a DTMF tone playback was not possible.

19.4.24 MNCC_STOP_DTMF_IND

Direction: OsmoNITB → Handler
Indicate the ending of a DTMF tone playback.

19.4.25 MNCC_STOP_DTMF_RSP

Direction: Handler → OsmoNITB
Acknowledge that the DTMF tone playback has been stopped.

20 Osmocom Control Interface

The VTY interface as described in Section 7 is aimed at human interaction with the respective Osmocom program. Other programs should not use the VTY interface to interact with the Osmocom software, as parsing the textual representation is cumbersome, inefficient, and will break every time the formatting is changed by the Osmocom developers.

Instead, the Control Interface was introduced as a programmatic interface that can be used to interact with the respective program.

20.1 Control Interface Protocol

The control interface protocol is a mixture of binary framing with text based payload.

The protocol for the control interface is wrapped inside the IPA multiplex header with the stream identifier set to IPAC_PROTO_OSMO (0xEE).

![IPA header for control protocol](image)

Figure 6: IPA header for control protocol

Inside the IPA header is a single byte of extension header with protocol ID 0x00 which indicates the control interface.
After the concatenation of the two above headers, the plain-text payload message starts. The format of that plain text is illustrated for each operation in the respective message sequence chart in the chapters below.

The fields specified below follow the following meaning:

**<id>**
- A numeric identifier, uniquely identifying this particular operation. Value 0 is not allowed unless it's a TRAP message. It will be echoed back in any response to a particular request.

**<var>**
- The name of the variable / field affected by the GET / SET / TRAP operation. Which variables/fields are available is dependent on the specific application under control.

**<val>**
- The value of the variable / field

**<reason>**
- A text formatted, human-readable reason why the operation resulted in an error.

### 20.1.1 GET operation

The GET operation is performed by an external application to get a certain value from inside the Osmocom application.

![Control Interface GET operation (successful outcome)](image)

![Control Interface GET operation (unsuccessful outcome)](image)
20.1.2 SET operation

The SET operation is performed by an external application to set a value inside the Osmocom application.

![Figure 10: Control Interface SET operation (successful outcome)](image)

![Figure 11: Control Interface SET operation (unsuccessful outcome)](image)

20.1.3 TRAP operation

The program can at any time issue a trap. The term is used in the spirit of SNMP.

![Figure 12: Control Interface TRAP operation](image)

20.2 Common variables

There are several variables which are common to all the programs using control interface. They are described in the following table.

<table>
<thead>
<tr>
<th>Name</th>
<th>Access</th>
<th>Value</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>counter.*</td>
<td>RO</td>
<td></td>
<td>Get counter value.</td>
</tr>
<tr>
<td>rate_ctr.*</td>
<td>RO</td>
<td></td>
<td>Get list of rate counter groups.</td>
</tr>
<tr>
<td>rate_ctr.IN.GN.GI.name</td>
<td>RO</td>
<td></td>
<td>Get value for interval IN of rate counter name which belong to group named GN with index GI.</td>
</tr>
</tbody>
</table>
Those read-only variables allow to get value of arbitrary counter using its name.

For example "rate_ctr.per_hour.bsc.0.handover:timeout" is the number of handover timeouts per hour.

Of course for that to work the program in question have to register corresponding counter names and groups using libosmocore functions.

In the example above, "bsc" is the rate counter group name and "0" is its index. It is possible to obtain all the rate counters in a given group by requesting "rate_ctr.per_sec.bsc.*" variable.

The list of available groups can be obtained by requesting "rate_ctr.*" variable.

The rate counter group name have to be prefixed with interval specification which can be any of "per_sec", "per_min", "per_hour", "per_day" or "abs" for absolute value.

The old-style counters available via "counter.*" variables are superseded by "rate_ctr.abs" so its use is discouraged. There might still be some applications not yet converted to rate_ctr.

### 20.3 Control Interface python examples

In the osmo-python-tests repository, there is an example python script called scripts/osmo_ctrl.py which implements the Osmocom control interface protocol.

You can use this tool either stand-alone to perform control interface operations against an Osmocom program, or you can use it as a reference for developing your own python software talking to the control interface.

Another implementation is in scripts/osmo_rate_ctr2csv.py which will retrieve performance counters for a given Osmocom program and output it in csv format. This can be used to periodically (using systemd timer for example) retrieve data to build KPI and evaluate how it changes over time.

Internally it uses "rate_ctr.*" variable described in Section 20.2 to get the list of counter groups and than request all the counters in each group. Applications interested in individual metrics can request it directly using rate_ctr2csv.py as an example.

#### 20.3.1 Getting rate counters

Example: Use rate_ctr2csv.py to get rate counters from OsmoBSC

```bash
$ ./scripts/osmo_rate_ctr2csv.py --header
Connecting to localhost:4249...
Getting rate counter groups info...
"group","counter","absolute","second","minute","hour","day"
"elinp.0","hdlc:abort","0","0","0","0","0"
"elinp.0","hdlc:bad_fcs","0","0","0","0","0"
"elinp.0","hdlc:overrun","0","0","0","0","0"
"elinp.0","alarm","0","0","0","0","0"
"elinp.0","removed","0","0","0","0","0"
"bsc.0","chreq:total","0","0","0","0","0"
"bsc.0","chreq:no_channel","0","0","0","0","0"
... 
"msc.0","call:active","0","0","0","0","0"
"msc.0","call:complete","0","0","0","0","0"
"msc.0","call:incomplete","0","0","0","0","0"
Completed: 44 counters from 3 groups received.
```

#### 20.3.2 Setting a value

Example: Use osmo_ctrl.py to set the short network name of OsmoBSC
20.3.3 Getting a value

Example: Use osmo_ctrl.py to get the mnc of OsmoBSC

$ ./osmo_ctrl.py -d localhost -g mnc
Got message: GET_REP 1 mnc 262

20.3.4 Listening for traps

You can use osmo_ctrl.py to listen for traps the following way:

Example: Using osmo_ctrl.py to listen for traps:

$ ./osmo_ctrl.py -d localhost -m

the command will not return and wait for any TRAP messages to arrive

21 Cell Broadcast

Normally, all user plane data in GSM/GPRS networks are sent in point-to-point channels from the network to the user. Those are called "dedicated" radio channels which exist between the network and one given phone/subscriber at a time.

Cell Broadcast is an exception to that rule. It permits user data (so-called SMS-CB data) to be broadcast by the network in a way that can be received by all phones in the coverage area of the given BTS simultaneously.

More high-level information can be found at https://en.wikipedia.org/wiki/Cell_Broadcast and the related specification is [3gpp-ts-23-041].

21.1 Use Cases

Cell Broadcast was used for various different use cases primarily in the 1990ies and early 2000s, including

- advertisement of the GPS position of the cell tower you’re currently camping on
- advertisement of the calling codes of your current "home zone", i.e. a "lower cost short distance" call zone travelling with you as you roam around.

More recently, SMS-CB is seeing some uptake by various disaster warning systems, such as

- CMAS (Commercial Mobile Alert System), later renamed to WEA (Wireless Emergency Alerts) in the US.
- EU-Alert in the European union
- Messer Ishi (Rocket Alert) in Israel
- ETWS (Earthquake and Tsunami Warning System) in Japan
- KPAS (Korean Public Alert System)
21.2 Osmocom Cell Broadcast support

- OsmoBTS implements the "SMS BROADCAST COMMAND" Message in RSL according to Section 8.5.8 of 3GPP TS 08.58
- OsmoNITB and OsmoBSC implement a VTY command `bts <0-255> smscb-command <1-4> HEXSTRING` to send a given hex-formatted cell broadcast message to a specified BTS

21.2.1 What’s missing

What’s missing (for production operation in larger networks)

- mechanism to broadcast one (set of) cell broadcast messages from the BSC to multiple/all BTSs, rather than one BTS individually
- OsmoBTS reporting of current CBCH load
- BSC scheduler scheduling multiple alternating sets of CBCH messages based on the current CBCH load reported by BTS
- external interface from BSC to a Cell Broadcast Center (CBC), e.g. according to 3GPP TS 48.049
- an Osmocom implementation of the Cell Broadcast Center (OsmoCBC) which can manage and distribute messages to multiple BSCs and which has an external interface by which cell-broadcast can be entered into the network

If you would like to contribute in any of those areas (by means of code or funding), please reach out to us any time.

21.3 Message Structure

- Each message has a maximum of 15 pages
- Each page is 82 bytes of data, resulting in 93 characters in GSM 7-bit default alphabet
- Messages are broadcast on logical channels (more like an address)
- Subscribers can activate/deactivate selective addresses

22 Abis/IP Interface

22.1 A-bis Operation & Maintenance Link

The GSM Operation & Maintenance Link (OML) is specified in 3GPP TS 12.21 and is used between a GSM Base-Transceiver-Station (BTS) and a GSM Base-Station-Controller (BSC). The default TCP port for OML is 3002. The connection will be opened from the BTS to the BSC.

Abis OML is only specified over E1 interfaces. The Abis/IP implementation of OsmoBTS and OsmoBSC extend and/or deviate from the TS 12.21 specification in several ways. Please see the `OsmoBTS Abis Protocol Specification [osmobts-abis-spec]` for more information.
22.2 A-bis Radio Signalling Link

The GSM Radio Signalling Link (RSL) is specified in 3GPP TS 08.58 and is used between a GSM Base-Transceiver-Station and a GSM Base-Station-Controller (BSC). The default TCP port for RSL is 3003. The connection will be opened from the BTS to BSC after it has been instructed by the BSC.

Abis RSL is only specified over E1 interfaces. The Abis/IP implementation of OsmoBTS and OsmoBSC extend and/or deviate from the TS 08.58 specification in several ways. Please see the OsmoBTS Abis Protocol Specification [osmobts-abis-spec] for more information.

22.3 Locate Abis/IP based BTS

We can use a tool called abisip-find to be able to find BTS which is connected in the network. This tool is located in the OsmoBSC project repository under: ./src/ipaccess

22.3.1 abisip-find

abisip-find is a small command line tool which is used to search and find BTS devices in your network (e.g. sysmoBTS, nanoBTS).

It uses broadcast packets of the UDP variant of the Abis-IP protocol on port 3006, and thus will find any BTS that can be reached by the all-network broadcast address 255.255.255.255

When program is started it will print one line for each BTS it can find.

Example: using abisip-find to find BTS in your network

```
$ ./abisip-find
abisip-find (C) 2009 by Harald Welte
This is FREE SOFTWARE with ABSOLUTELY NO WARRANTY

you might need to specify the outgoing
network interface, e.g. `abisip-find eth0`
Trying to find ip.access BTS by broadcast UDP...

MAC_Address='24:62:78:01:02:03' IP_Address='192.168.0.171' Serial_Number='123'
Unit_ID='sysmoBTS 1002'

MAC_Address='24:62:78:04:05:06' IP_Address='192.168.0.182' Serial_Number='456'
Unit_ID='sysmoBTS 1002'

MAC Address='00:01:02:03:04:05' IP Address='192.168.100.123' Unit ID='65535/0/0'
Location_1='' Location 2='BTS_NBT131G' Equipment Version='165a029_55'
Software Version='168a302_v142b13d0' Unit Name='nbts-00-02-95-00-4E-B3'
Serial Number='00123456'
```

^C

You may have to start the program as a root:

```
$ sudo ./abisip-find eth0
```

22.4 Deploying a new nanoBTS

A tool called ipaccess-config can be used to configure a new ip.access nanoBTS.
22.4.1 ipaccess-config

This program is very helpful tool which is used to configure Unit ID and Primary OML IP. You can find this tool in the OsmoBSC repository under: `./src/ipaccess`

Example: using ipaccess-config to configure Unit ID and Primary OML IP of nanoBTS

```
$ ./ipaccess-config -u 1801/0/0 -o 10.9.1.195
```

Example output:

```
Trying to connect to ip.access BTS ...
abis_nm.c:316 OC=SITE-MANAGER(00) INST=(ff,ff,ff) STATE CHG: OP_STATE=Disabled AVAIL=Not installed(07)
abis_nm.c:316 OC=BTS(01) INST=(00,ff,ff) STATE CHG: OP_STATE=Disabled AVAIL=Not installed(07) ADM=Locked
abis_nm.c:316 OC=BASEBAND-TRANSCEIVER(04) INST=(00,00,ff) STATE CHG: OP_STATE=Disabled AVAIL=Not installed(07) ADM=Locked
OML link established using TRX 0
setting Unit ID to '1801/0/0'
setting primary OML link IP to '10.9.1.154'
abis_nm.c:316 OC=CHANNEL(03) INST=(00,00,00) STATE CHG: OP_STATE=Disabled AVAIL=Not installed(07) ADM=Locked
... 
abis_nm.c:2433 OC=BASEBAND-TRANSCEIVER(04) INST=(00,00,ff) IPACCESS(0xf0): SET NVATTR ACK
Set the NV Attributes.
```

1. Unit ID
2. IP address of the NITB
3. IP address of the nanoBTS

23 Glossary

2FF
2nd Generation Form Factor; the so-called plug-in SIM form factor

3FF
3rd Generation Form Factor; the so-called microSIM form factor

3GPP
3rd Generation Partnership Project

4FF
4th Generation Form Factor; the so-called nanoSIM form factor

A Interface
Interface between BTS and BSC, traditionally over E1 (3GPP TS 48.008 [3gpp-ts-48-008])

A3/A8
Algorithm 3 and 8; Authentication and key generation algorithm in GSM and GPRS, typically COMP128v1/v2/v3 or MILENAGE are typically used

A5
Algorithm 5; Air-interface encryption of GSM; currently only A5/0 (no encryption), A5/1 and A5/3 are in use
Abis Interface
Interface between BTS and BSC, traditionally over E1 (3GPP TS 48.058 [3gpp-ts-48-058] and 3GPP TS 52.021 [3gpp-ts-52-021])

ACC
Access Control Class; every BTS broadcasts a bit-mask of permitted ACC, and only subscribers with a SIM of matching ACC are permitted to use that BTS

AGCH
Access Grant Channel on Um interface; used to assign a dedicated channel in response to RACH request

AGPL
GNU Affero General Public License, a copyleft-style Free Software License

AQPSK
Adaptive QPSK, a modulation scheme used by VAMOS channels on Downlink

ARFCN
Absolute Radio Frequency Channel Number; specifies a tuple of uplink and downlink frequencies

AUC
Authentication Center; central database of authentication key material for each subscriber

BCCH
Broadcast Control Channel on Um interface; used to broadcast information about Cell and its neighbors

BCC
Base Station Color Code; short identifier of BTS, lower part of BSIC

BTS
Base Transceiver Station

BSC
Base Station Controller

BSIC
Base Station Identity Code; 16bit identifier of BTS within location area

BSSGP
Base Station Subsystem Gateway Protocol (3GPP TS 48.018 [3gpp-ts-48-018])

BVCI
BSSGP Virtual Circuit Identifier

CBC
Cell Broadcast Centre; central entity of Cell Broadcast service

CBCH
Cell Broadcast Channel; used to transmit Cell Broadcast SMS (SMS-CB)

CBS
Cell Broadcast Service

CBSP
Cell Broadcast Service Protocol (3GPP TS 48.049 [3gpp-ts-48-049])

CC
Call Control; Part of the GSM Layer 3 Protocol

CCCH
Common Control Channel on Um interface; consists of RACH (uplink), BCCH, PCH, AGCH (all downlink)

Cell
A cell in a cellular network, served by a BTS
CEPT
Conférence européenne des administrations des postes et des télécommunications; European Conference of Postal and Telecommunications Administrations.

CGI
Cell Global Identifier comprised of MCC, MNC, LAC and BSIC

CSFB
Circuit-Switched Fall Back; Mechanism for switching from LTE/EUTRAN to UTRAN/GERAN when circuit-switched services such as voice telephony are required.

dB
deci-Bel; relative logarithmic unit

dBm
deci-Bel (milliwatt); unit of measurement for signal strength of radio signals

DHCP
Dynamic Host Configuration Protocol ([IETF RFC 2131](https://www.rfc-editor.org/rfc/rfc2131))

downlink
Direction of messages / signals from the network core towards the mobile phone

DSCP
Differentiated Services Code Point ([IETF RFC 2474](https://www.rfc-editor.org/rfc/rfc2474))

DSP
Digital Signal Processor

dvnixload
Tool to program UBL and the Bootloader on a sysmoBTS

EDGE
Enhanced Data rates for GPRS Evolution; Higher-speed improvement of GPRS; introduces 8PSK

EGPRS
Enhanced GPRS; the part of EDGE relating to GPRS services

EIR
Equipment Identity Register; core network element that stores and manages IMEI numbers

ESME
External SMS Entity; an external application interfacing with a SMSC over SMPP

ETSI
European Telecommunications Standardization Institute

FPGA
Field Programmable Gate Array; programmable digital logic hardware

Gb
Interface between PCU and SGSN in GPRS/EDGE network; uses NS, BSSGP, LLC

GERAN
GPRS/EDGE Radio Access Network

GFDL
GNU Free Documentation License; a copyleft-style Documentation License

GGSN
GPRS Gateway Support Node; gateway between GPRS and external (IP) network

GMSK
Gaussian Minimum Shift Keying; modulation used for GSM and GPRS
GPL
GNU General Public License, a copyleft-style Free Software License

Gp
Gp interface between SGSN and GGSN; uses GTP protocol

GPRS
General Packet Radio Service; the packet switched 2G technology

GPS
Global Positioning System; provides a highly accurate clock reference besides the global position

GSM
Global System for Mobile Communications. ETSI/3GPP Standard of a 2G digital cellular network

GSMTAP
GSM tap; pseudo standard for encapsulating GSM protocol layers over UDP/IP for analysis

GSUP
Generic subscriber Update Protocol. Osmocom-specific alternative to TCAP/MAP

GT
Global Title; an address in SCCP

GTP
GPRS Tunnel Protocol; used between SGSN and GGSN

HLR
Home Location Register; central subscriber database of a GSM network

HNB-GW
Home NodeB Gateway. Entity between femtocells (Home NodeB) and CN in 3G/UMTS.

HPLMN
Home PLMN; the network that has issued the subscriber SIM and has his record in HLR

IE
Information Element

IMEI
International Mobile Equipment Identity; unique 14-digit decimal number to globally identify a mobile device, optionally with a 15th checksum digit

IMEISV
IMEI software version; unique 14-digit decimal number to globally identify a mobile device (same as IMEI) plus two software version digits (total digits: 16)

IMSI
International Mobile Subscriber Identity; 15-digit unique identifier for the subscriber/SIM; starts with MCC/MNC of issuing operator

IP
Internet Protocol (IETF RFC 791 [ietf-rfc791])

IPA
ip.access GSM over IP protocol; used to multiplex a single TCP connection

Iu
Interface in 3G/UMTS between RAN and CN

IuCS
Iu interface for circuit-switched domain. Used in 3G/UMTS between RAN and MSC
IuPS
    Iu interface for packet-switched domain. Used in 3G/UMTS between RAN and SGSN

LAC
    Location Area Code; 16bit identifier of Location Area within network

LAPD
    Link Access Protocol, D-Channel (ITU-T Q.921 [itu-t-q921])

LAPDm
    Link Access Protocol Mobile (3GPP TS 44.006 [3gpp-ts-44-006])

LLC
    Logical Link Control; GPRS protocol between MS and SGSN (3GPP TS 44.064 [3gpp-ts-44-064])

Location Area
    Location Area; a geographic area containing multiple BTS

LU
    Location Updating; can be of type IMSI-Attach or Periodic. Procedure that indicates a subscriber’s physical presence in a given radio cell.

M2PA
    MTP2 Peer-to-Peer Adaptation; a SIGTRAN Variant (RFC 4165 [ietf-rfc4165])

M2UA
    MTP2 User Adaptation; a SIGTRAN Variant (RFC 3331 [ietf-rfc3331])

M3UA
    MTP3 User Adaptation; a SIGTRAN Variant (RFC 4666 [ietf-rfc4666])

MCC
    Mobile Country Code; unique identifier of a country, e.g. 262 for Germany

MFF
    Machine-to-Machine Form Factor; a SIM chip package that is soldered permanently onto M2M device circuit boards.

MGW
    Media Gateway

MM
    Mobility Management; part of the GSM Layer 3 Protocol

MNC
    Mobile Network Code; identifies network within a country; assigned by national regulator

MNCC
    Mobile Network Call Control; Unix domain socket based Interface between MSC and external call control entity like osmo-sip-connector

MNO
    Mobile Network Operator; operator with physical radio network under his MCC/MNC

MO
    Mobile Originated. Direction from Mobile (MS/UE) to Network

MS
    Mobile Station; a mobile phone / GSM Modem

MSC
    Mobile Switching Center; network element in the circuit-switched core network

MSC pool
    A number of redundant MSCs serving the same core network, which a BSC / RNC distributes load across; see also the "MSC Pooling" chapter in OsmoBSC’s user manual [userman-osmobsc] and 3GPP TS 23.236 [3gpp-ts-23-236]
MSISDN
Mobile Subscriber ISDN Number; telephone number of the subscriber

MT
Mobile Terminated. Direction from Network to Mobile (MS/UE)

MTP
Message Transfer Part; SS7 signaling protocol (ITU-T Q.701 [itu-t-q701])

MVNO
Mobile Virtual Network Operator; Operator without physical radio network

NCC
Network Color Code; assigned by national regulator

NITB
Network In The Box; combines functionality traditionally provided by BSC, MSC, VLR, HLR, SMSC functions; see OsmoNITB

NRI
Network Resource Indicator, typically 10 bits of a TMSI indicating which MSC of an MSC pool attached the subscriber; see also the "MSC Pooling" chapter in OsmoBSC’s user manual [userman-osmobsc] and 3GPP TS 23.236 [3gpp-ts-23-236]

NSEI
NS Entity Identifier

NVCI
NS Virtual Circuit Identifier

NWL
Network Listen; ability of some BTS to receive downlink from other BTSs

NS
Network Service; protocol on Gb interface (3GPP TS 48.016 [3gpp-ts-48-016])

OCXO
Oven Controlled Crystal Oscillator; very high precision oscillator, superior to a VCTCXO

OML
Operation & Maintenance Link (ETSI/3GPP TS 52.021 [3gpp-ts-52-021])

OpenBSC
Open Source implementation of GSM network elements, specifically OsmoBSC, OsmoNITB, OsmoSGSN

OpenGGSN
Open Source implementation of a GPRS Packet Control Unit

OpenVPN
Open-Source Virtual Private Network; software employed to establish encrypted private networks over untrusted public networks

Osmocom
Open Source MOBILE COMMUNICATIONS; collaborative community for implementing communications protocols and systems, including GSM, GPRS, TETRA, DECT, GMR and others

OsmoBSC
Open Source implementation of a GSM Base Station Controller

OsmoNITB
Open Source implementation of a GSM Network In The Box, combines functionality traditionally provided by BSC, MSC, VLR, HLR, AUC, SMSC
OsmoSGSN
Open Source implementation of a Serving GPRS Support Node

OsmoPCU
Open Source implementation of a GPRS Packet Control Unit

OTA
Over-The-Air; Capability of operators to remotely reconfigure/reprogram ISM/USIM cards

PC
Point Code; an address in MTP

PCH
Paging Channel on downlink Um interface; used by network to page an MS

PCP
Priority Code Point (IEEE 802.1Q [?])

PCU
Packet Control Unit; used to manage Layer 2 of the GPRS radio interface

PDCH
Packet Data Channel on Um interface; used for GPRS/EDGE signalling + user data

PIN
Personal Identification Number; a number by which the user authenticates to a SIM/USIM or other smart card

PLMN
Public Land Mobile Network; specification language for a single GSM network

PUK
PIN Unblocking Code; used to unblock a blocked PIN (after too many wrong PIN attempts)

RAC
Routing Area Code; 16bit identifier for a Routing Area within a Location Area

RACH
Random Access Channel on uplink Um interface; used by MS to request establishment of a dedicated channel

RAM
Remote Application Management; Ability to remotely manage (install, remove) Java Applications on SIM/USIM Card

RF
Radio Frequency

RFM
Remote File Management; Ability to remotely manage (write, read) files on a SIM/USIM card

Roaming
Procedure in which a subscriber of one network is using the radio network of another network, often in different countries; in some countries national roaming exists

Routing Area
Routing Area; GPRS specific sub-division of Location Area

RR
Radio Resources; Part of the GSM Layer 3 Protocol

RSL
Radio Signalling Link (3GPP TS 48.058 [3gpp-ts-48-058])

RTP
Real-Time Transport Protocol (IETF RFC 3550 [ietf-rfc3550]); Used to transport audio/video streams over UDP/IP
SACCH
Slow Associate Control Channel on Um interface; bundled to a TCH or SDCCH, used for signalling in parallel to active dedicated channel

SCCP
Signaling Connection Control Part; SS7 signaling protocol ([ITU-T Q.711][itu-t-q711])

SDCCH
Slow Dedicated Control Channel on Um interface; used for signalling and SMS transport in GSM

SDK
Software Development Kit

SGs
Interface between MSC (GSM/UMTS) and MME (LTE/EPC) to facilitate CSFB and SMS.

SGSN
Serving GPRS Support Node; Core network element for packet-switched services in GSM and UMTS.

SIGTRAN
Signaling Transport over IP ([IETF RFC 2719][ietf-rfc2719])

SIM
Subscriber Identity Module; small chip card storing subscriber identity

Site
A site is a location where one or more BTSs are installed, typically three BTSs for three sectors

SMPP
Short Message Peer-to-Peer; TCP based protocol to interface external entities with an SMSC

SMSC
Short Message Service Center; store-and-forward relay for short messages

SS7
Signaling System No. 7; Classic digital telephony signaling system

SS
Supplementary Services; query and set various service parameters between subscriber and core network (e.g. USSD, 3rd-party calls, hold/retrieve, advice-of-charge, call deflection)

SSH
Secure Shell; [IETF RFC 4250][ietf-rfc4251] to 4254

SSN
Sub-System Number; identifies a given SCCP Service such as MSC, HLR

STP
Signaling Transfer Point; A Router in SS7 Networks

SUA
SCCP User Adaptation; a SIGTRAN Variant ([RFC 3868][ietf-rfc3868])

syslog
System logging service of UNIX-like operating systems

System Information
A set of downlink messages on the BCCH and SACCH of the Um interface describing properties of the cell and network

TCH
Traffic Channel; used for circuit-switched user traffic (mostly voice) in GSM

TCP
Transmission Control Protocol; ([IETF RFC 793][ietf-rfc793])
TFTP
Trivial File Transfer Protocol; (*IETF RFC 1350 [ietf-rfc1350]*)

TOS
Type Of Service; bit-field in IPv4 header, now re-used as DSCP (*IETF RFC 791 [ietf-rfc791]*)

TRX
Transceiver; element of a BTS serving a single carrier

TS
Technical Specification

u-Boot
Boot loader used in various embedded systems

UBI
An MTD wear leveling system to deal with NAND flash in Linux

UBL
Initial bootloader loaded by the TI Davinci SoC

UDP
User Datagram Protocol (*IETF RFC 768 [ietf-rfc768]*)

UICC
Universal Integrated Chip Card; A smart card according to *ETSI TR 102 216 [etsi-tr102216]*

Um interface
U mobile; Radio interface between MS and BTS

uplink
Direction of messages: Signals from the mobile phone towards the network

USIM
Universal Subscriber Identity Module; application running on a UICC to provide subscriber identity for UMTS and GSM networks

USSD
Unstructured Supplementary Service Data; textual dialog between subscriber and core network, e.g. *100 → Your extension is 1234*

VAMOS
Voice services over Adaptive Multi-user channels on One Slot; an optional extension for GSM specified in Release 9 of 3GPP GERAN specifications (*3GPP TS 48.018 [3gpp-ts-48-018]*) allowing two independent UEs to transmit and receive simultaneously on traffic channels

VCTCXO
Voltage Controlled, Temperature Compensated Crystal Oscillator; a precision oscillator, superior to a classic crystal oscillator, but inferior to an OCXO

VLAN
Virtual LAN in the context of Ethernet (*IEEE 802.1Q [ieee-802.1q]*)

VLR
Visitor Location Register; volatile storage of attached subscribers in the MSC

VPLMN
Visited PLMN; the network in which the subscriber is currently registered; may differ from HPLMN when on roaming

VTY
Virtual TeletYpe; a textual command-line interface for configuration and introspection, e.g. the OsmoBSC configuration file as well as its telnet link on port 4242
# Osmocom TCP/UDP Port Numbers

The Osmocom GSM system utilizes a variety of TCP/IP based protocols. The table below provides a reference as to which port numbers are used by which protocol / interface.

## Table 11: TCP/UDP port numbers

<table>
<thead>
<tr>
<th>L4 Protocol</th>
<th>Port Number</th>
<th>Purpose</th>
<th>Software</th>
</tr>
</thead>
<tbody>
<tr>
<td>UDP</td>
<td>1984</td>
<td>Osmux</td>
<td>osmo-mgw, osmo-bts</td>
</tr>
<tr>
<td>UDP</td>
<td>2427</td>
<td>MGCP GW</td>
<td>osmo-bsc_mgcp, osmo-mgw</td>
</tr>
<tr>
<td>TCP</td>
<td>2775</td>
<td>SMPP (SMS interface for external programs)</td>
<td>osmo-nitb</td>
</tr>
<tr>
<td>TCP</td>
<td>3002</td>
<td>A-bis/IP OML</td>
<td>osmo-bts, osmo-bsc, osmo-nitb</td>
</tr>
<tr>
<td>TCP</td>
<td>3003</td>
<td>A-bis/IP RSL</td>
<td>osmo-bts, osmo-bsc, osmo-nitb</td>
</tr>
<tr>
<td>TCP</td>
<td>4227</td>
<td>telnet (VTY)</td>
<td>osmo-pcap-client</td>
</tr>
<tr>
<td>TCP</td>
<td>4228</td>
<td>telnet (VTY)</td>
<td>osmo-pcap-server</td>
</tr>
<tr>
<td>TCP</td>
<td>4236</td>
<td>Control Interface</td>
<td>osmo-trx</td>
</tr>
<tr>
<td>TCP</td>
<td>4237</td>
<td>telnet (VTY)</td>
<td>osmo-trx</td>
</tr>
<tr>
<td>TCP</td>
<td>4238</td>
<td>Control Interface</td>
<td>osmo-bts</td>
</tr>
<tr>
<td>TCP</td>
<td>4239</td>
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<td>UDP</td>
<td>4729</td>
<td>GSMTAP</td>
<td>Almost every osmocom project</td>
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<td>BSC-CBC (CBSP) default port</td>
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